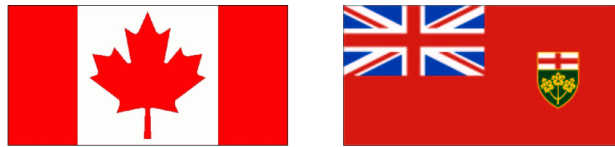


# Adaptive Mesh Refinement on Overlapping Grids

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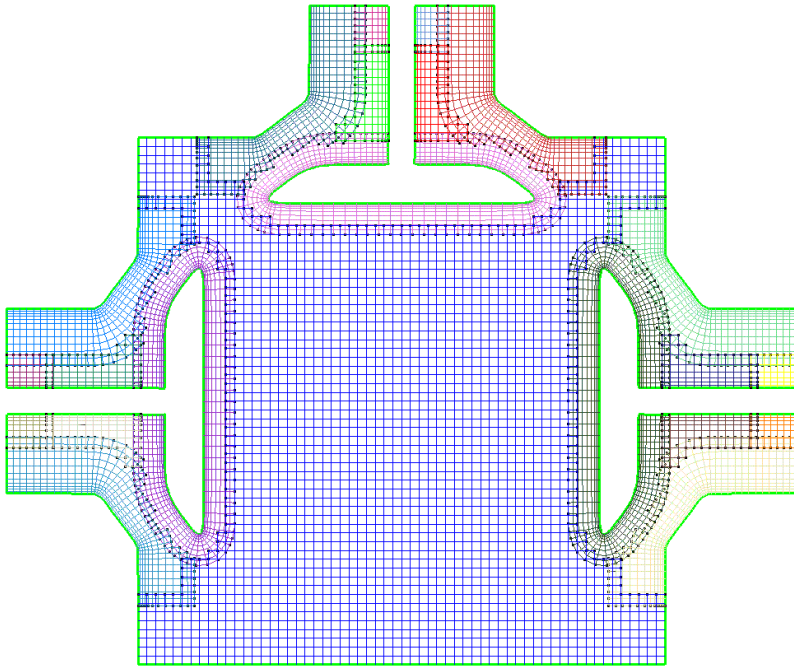
[www.llnl.gov/casc/Overture](http://www.llnl.gov/casc/Overture)

In collaboration with: Don Schwendeman (RPI)

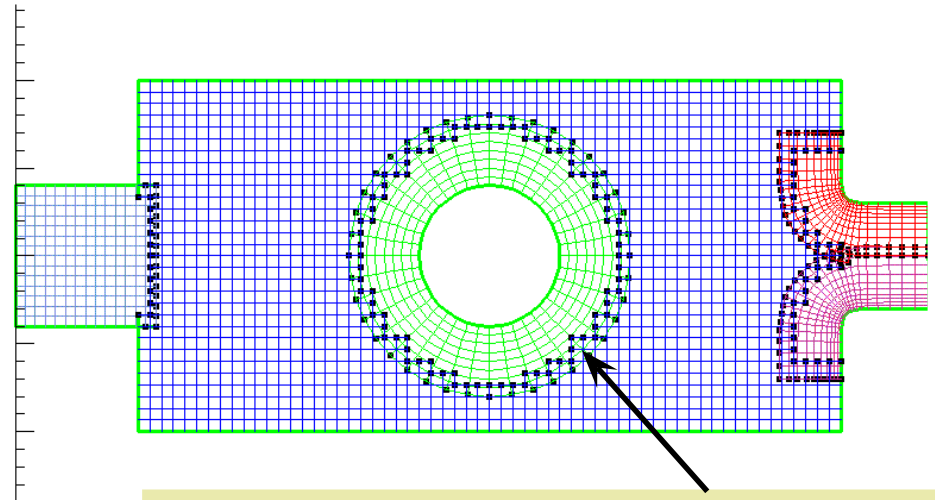
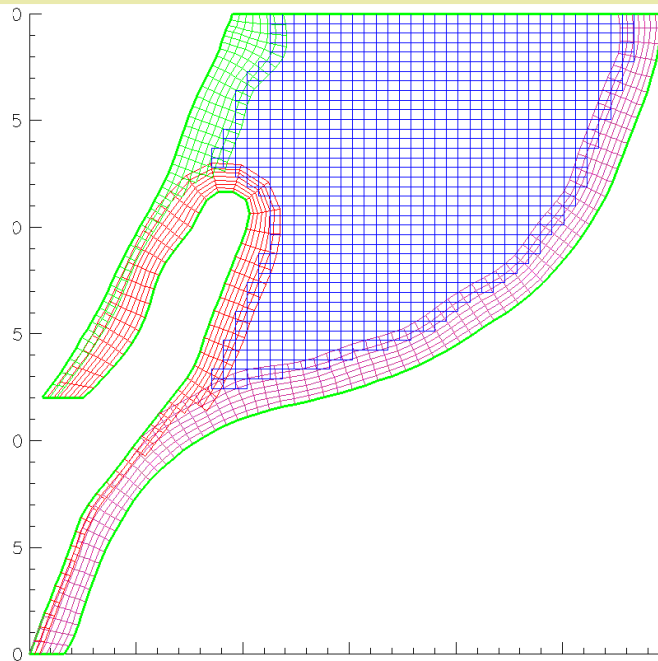
Talk presented in Sweden  June 2004.

## Talk summary

- Overview of the Overture framework, current projects.
- AMR on overlapping grids, existing capabilities.
- Some sample denonation computations.
- Current work: three-dimensions, moving geometry and AMR, parallel



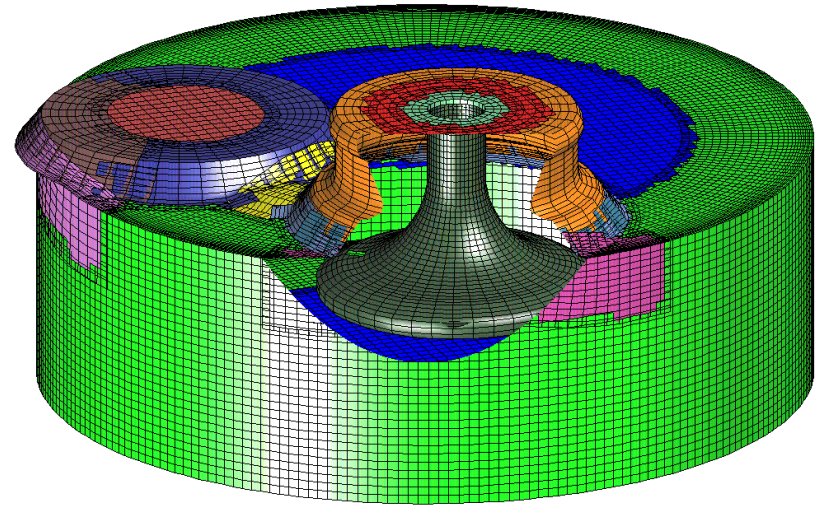
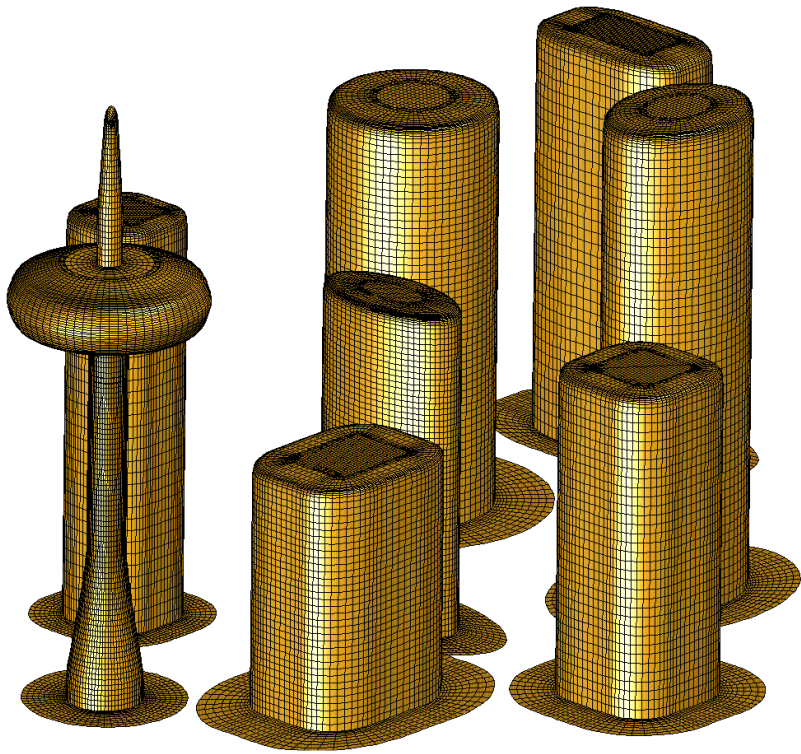
Sample 2D overlapping grids



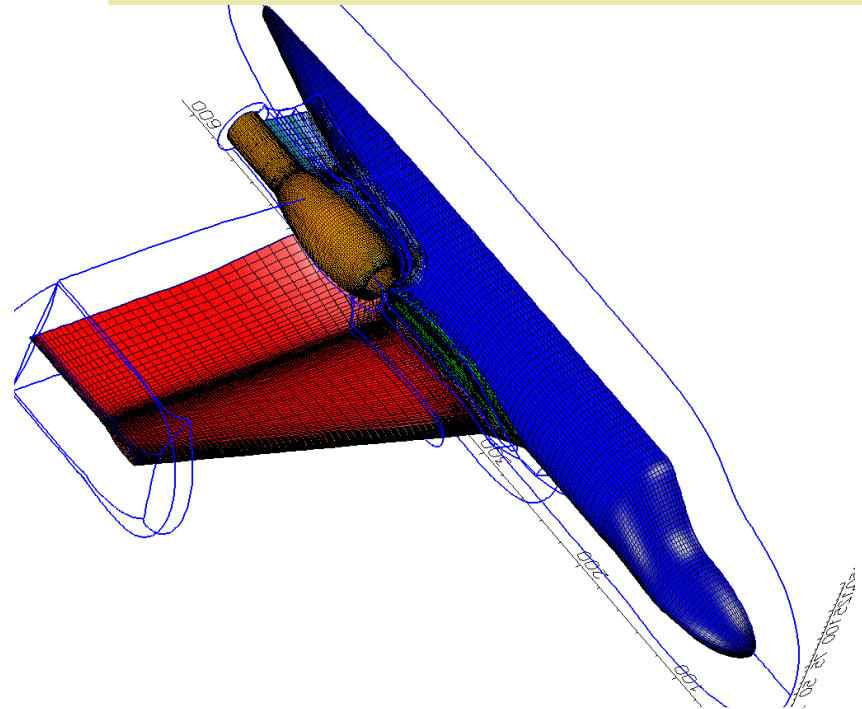
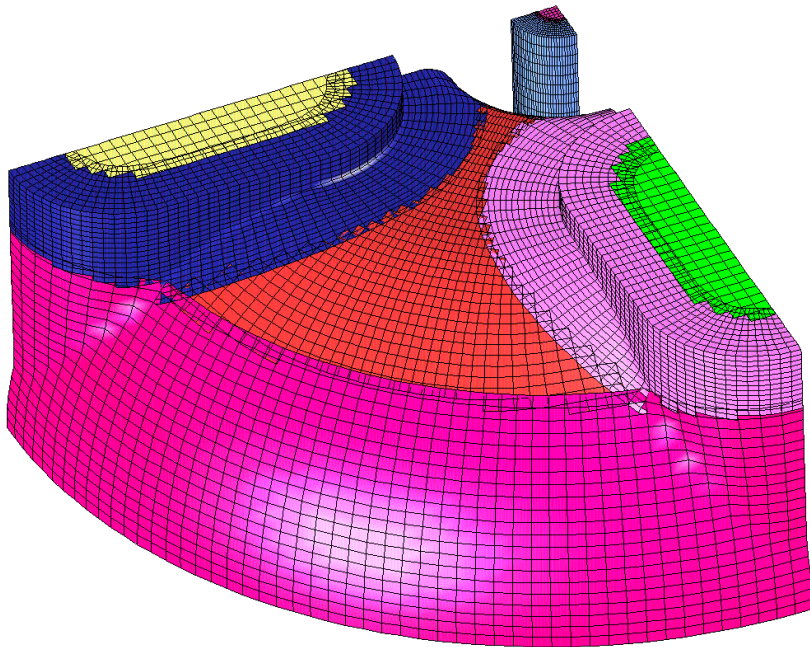
Solutions coupled by interpolation







Sample 3D overlapping grids



# Overture

OverBlown  
INS, CNS

Oges  
Linear Solvers

Ogmg  
Multigrid

Ogen  
Overlapping

Ugen  
Unstructured

AMR

Grids

GridFunctions

Operators

Mappings

CAD fixup  
Grid Generation

rap, hype  
mbuilder

Graphics

A++/P++

OpenGL  
HDF

PETSc

Boxlib

## Overture supports a high-level C++ interface (but is built mainly upon Fortran kernels):

Solve  $u_t + au_x + bu_y = \nu(u_{xx} + u_{yy})$

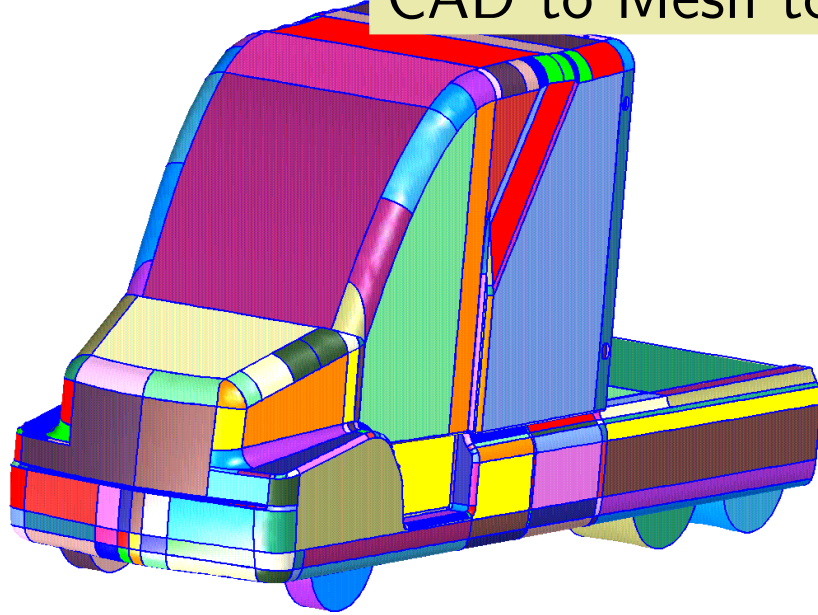
```
CompositeGrid cg; // create a composite grid
getFromADatabaseFile(cg,"myGrid.hdf");
floatCompositeGridFunction u(cg); // create a grid function
u=1.;
CompositeGridOperators op(cg); // operators
u.setOperators(op);
float t=0, dt=.005, a=1., b=1., nu=.1;
for( int step=0; step<100; step++ )
{
    u+=dt*( -a*u.x()-b*u.y()+nu*(u.xx()+u.yy()) ); // forward Euler
    t+=dt;
    u.interpolate();
    u.applyBoundaryCondition(0,dirichlet,allBoundaries,0.);
    u.finishBoundaryConditions();
}
```

## Current Projects with Overture

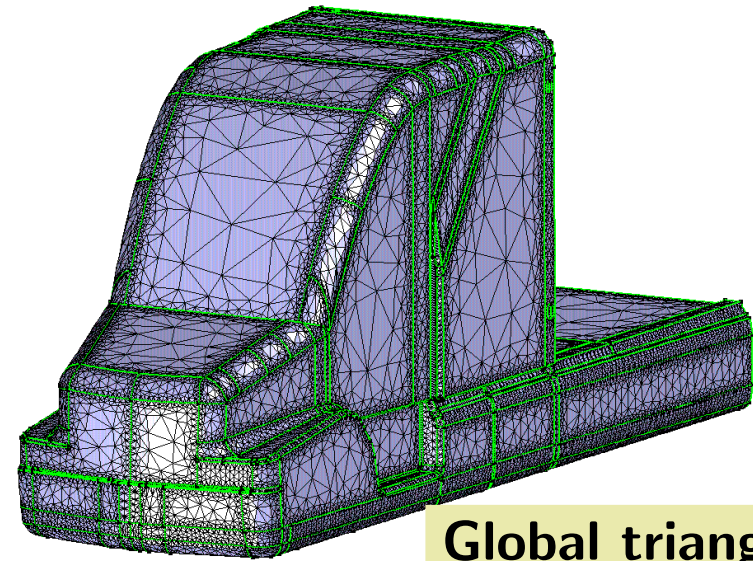
- ◇ Hybrid (unstructured) grid generation and algorithms (Kyle Chand)
  - ◇ the overlap region is replaced by an unstructured grid (advancing front algorithm).
  - ◇ a stabilized DSI scheme for Maxwell's equations on hybrid grids.
- ◇ Deforming boundaries in incompressible flow (Petri Fast).
- ◇ Multigrid solvers for elliptic problems on overlapping grids.
  - ◇ robust coarsening and adaptive smoothing techniques.
  - ◇ second- and fourth-order accurate, Dirichlet and Neumann boundary conditions.
- ◇ Incompressible Navier-Stokes solvers for overlapping grids.
  - ◇ fourth-order accurate time accurate solver.
  - ◇ line-implicit pseudo-steady state solver.
- ◇ High speed reactive flow and adaptive mesh refinement (with Don Schwendeman (RPI))
- ◇ An overlapping grid solver for the time dependent Maxwell's equations.
  - ◇ fourth-order accurate, parallel



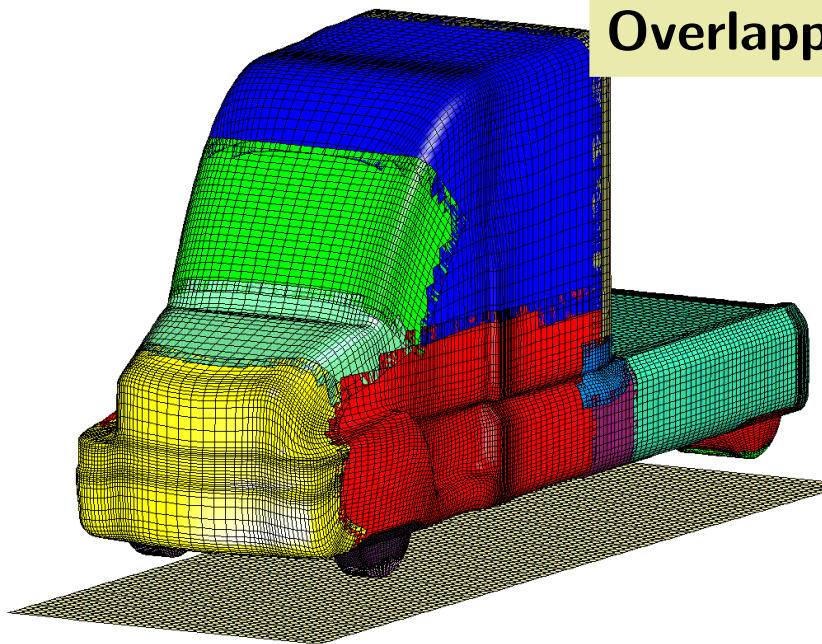
# CAD to Mesh to Solution with Overture



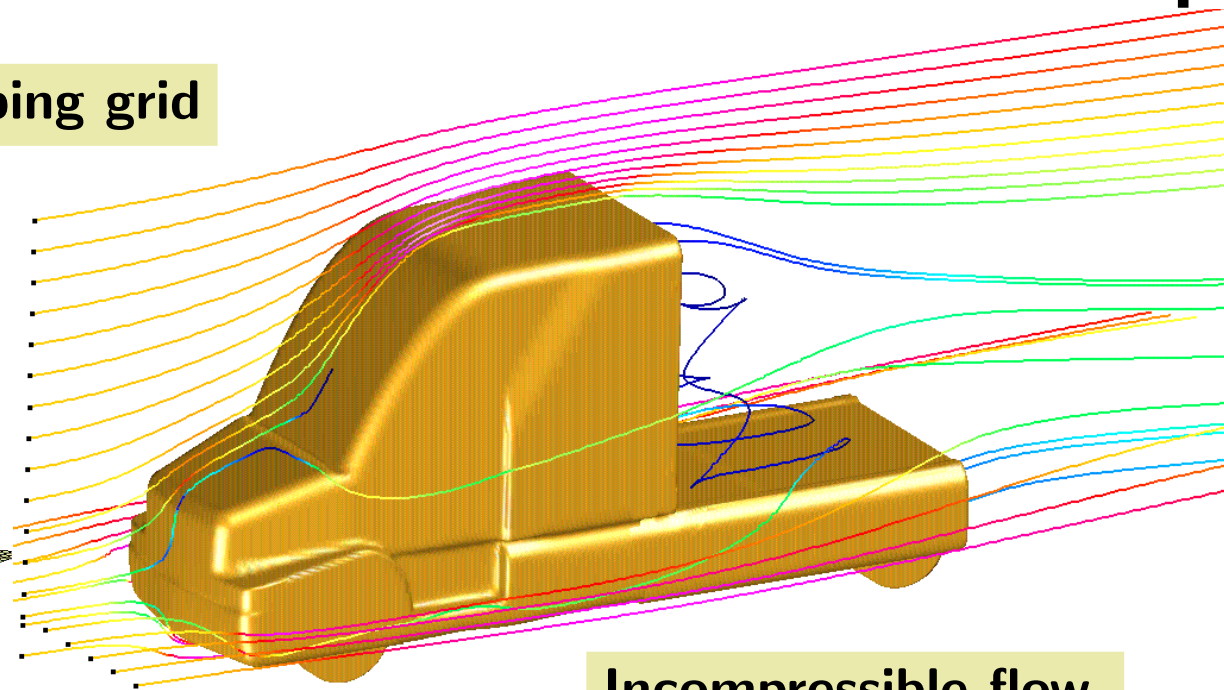
Cad fixup



Global triangulation



Overlapping grid

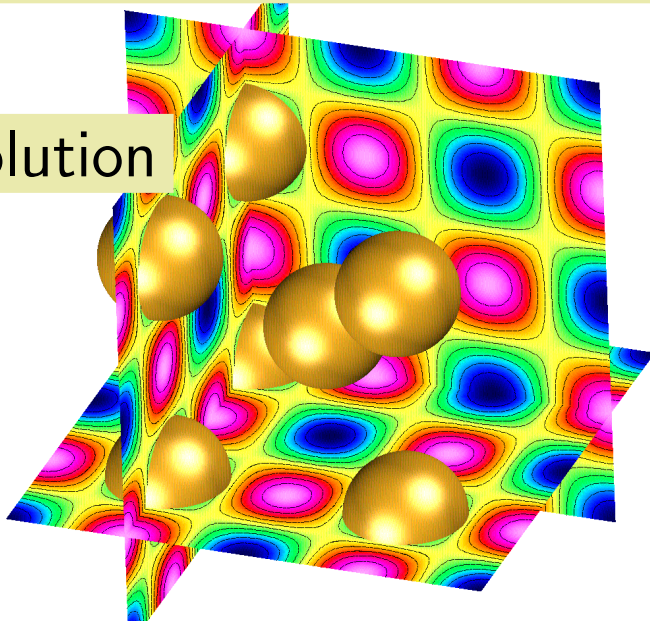


Incompressible flow.

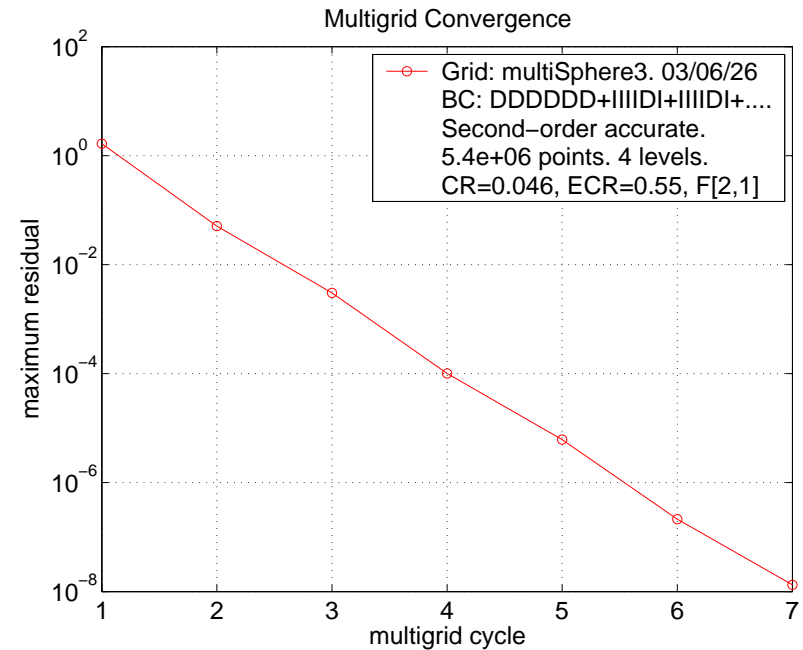
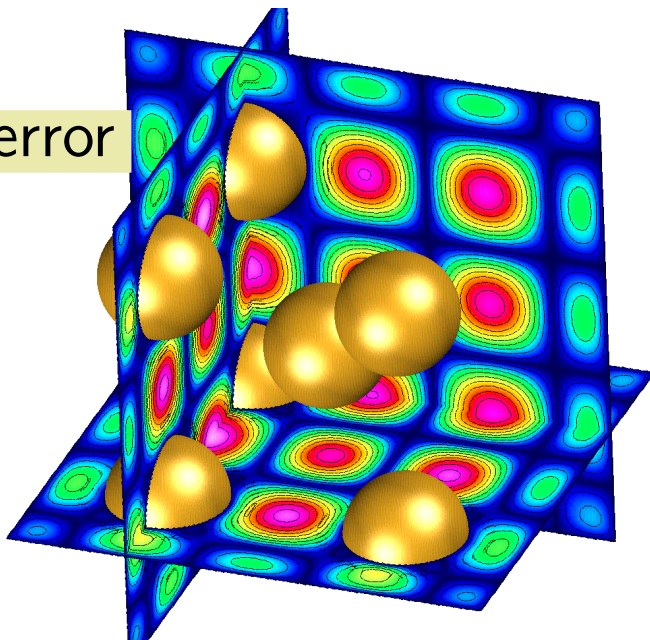


# Multigrid solution to Poisson's equation, 5.4 million grid points

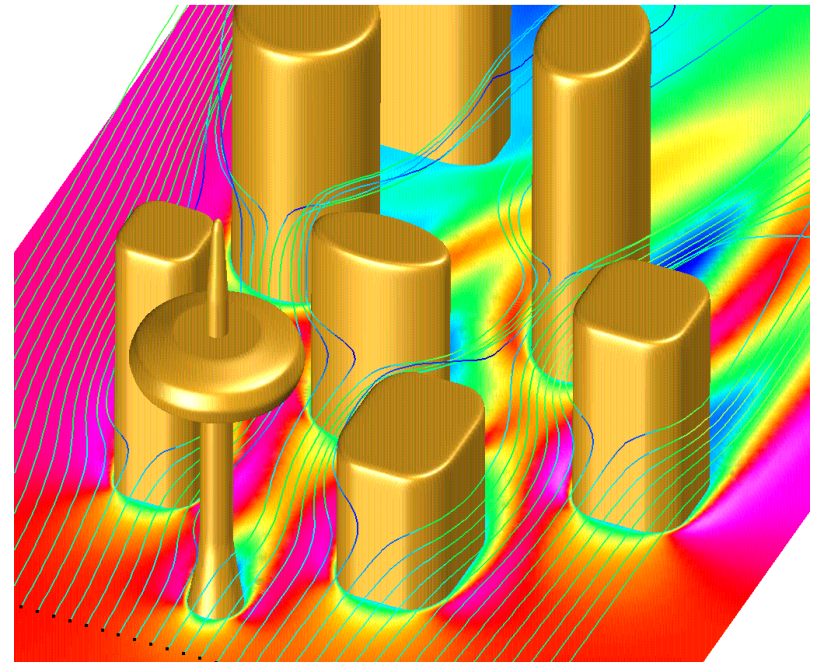
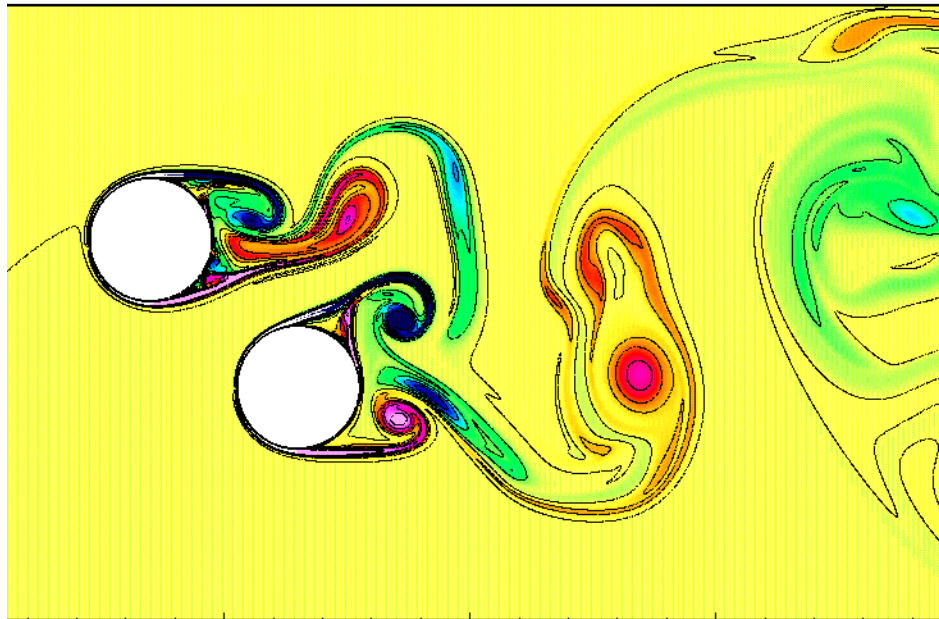
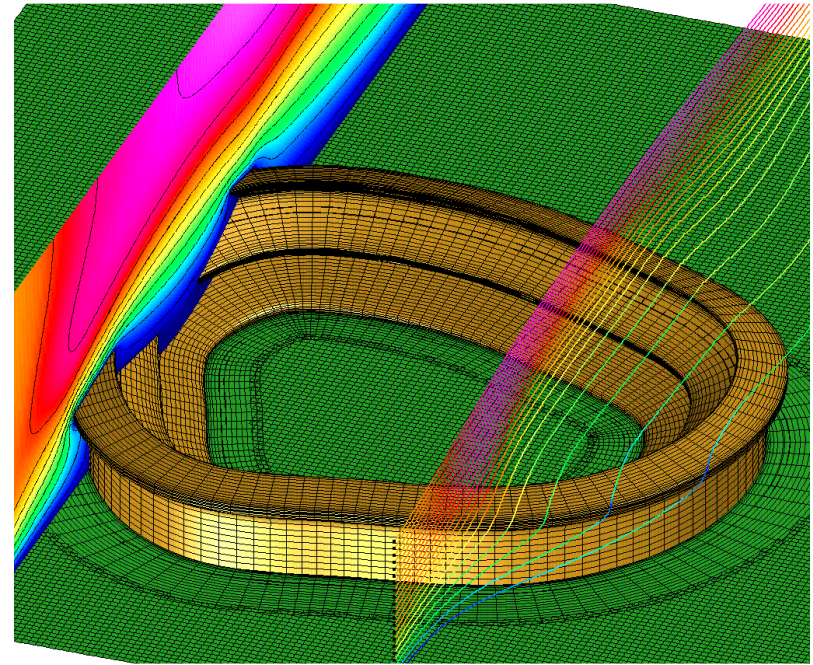
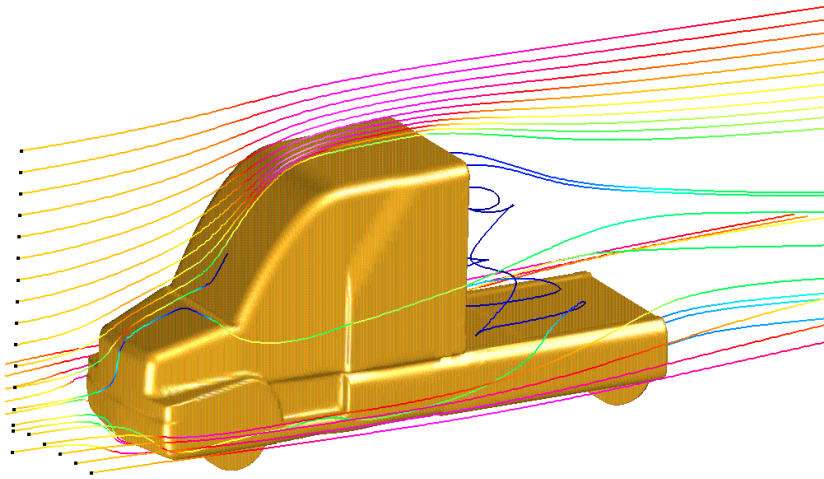
solution



error



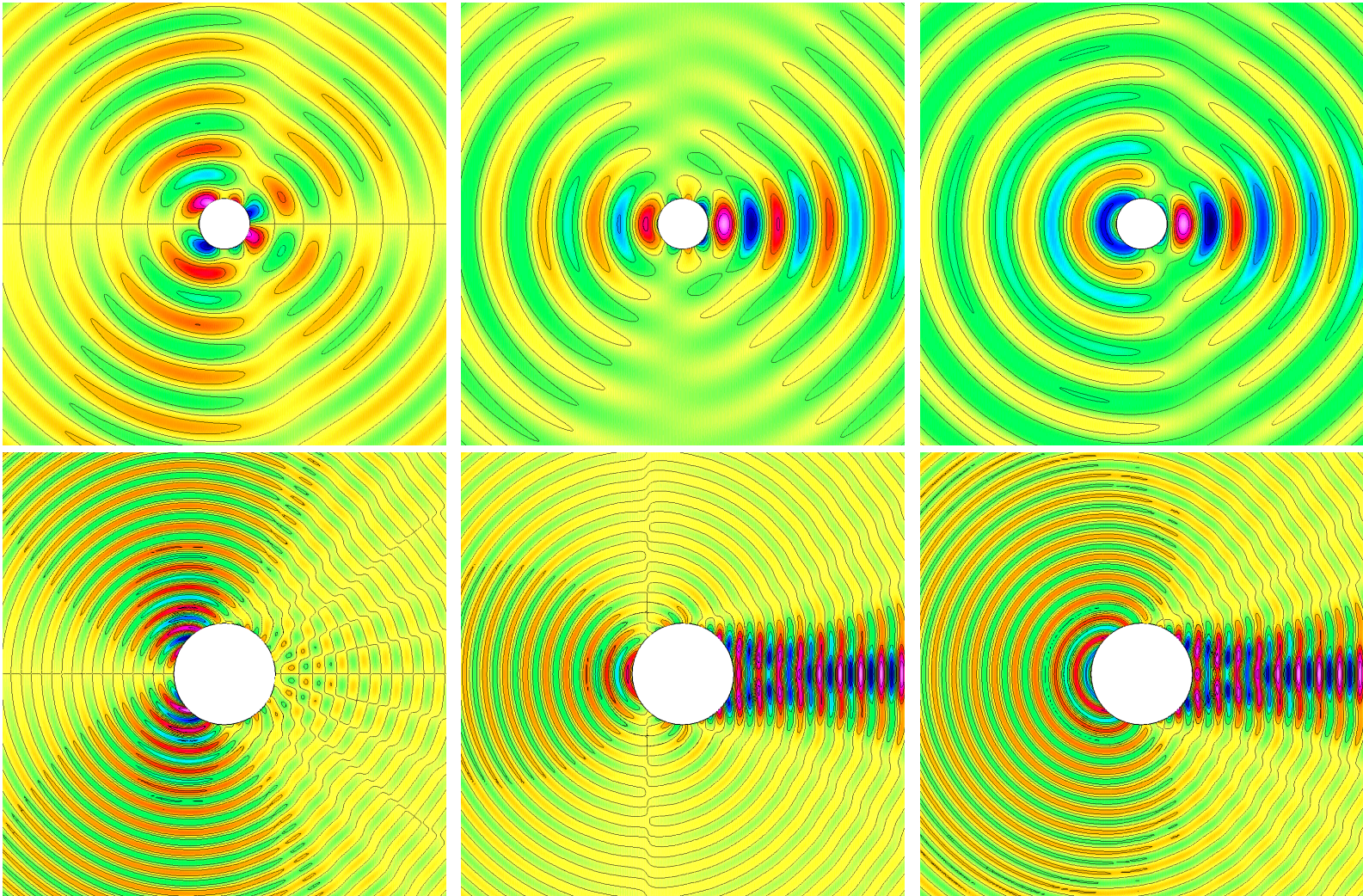




Incompressible flow computations with OverBlown.



## A Parallel 4th-order accurate solver for the time-dependent Maxwell equations



Scattering of a plane wave by a cylinder. Top: scattered field  $E_x$ ,  $E_y$  and  $H_z$  for  $ka = 1/2$ .

Bottom: scattered field  $E_x$ ,  $E_y$  and  $H_z$  for  $ka = 5/2$

## Block structured Adaptive Mesh Refinement

- ◇ Initially developed by Berger and Oliger (JCP 1984)
- ◇ Extensions to the Euler equations by Berger and Colella (JCP 1989)
- ◇ AMR and overlapping grids considered by Brislawn, Brown, Chesshire and Saltzman (1995), and Boden and Toro (1997)
- ◇ AMR in Overture has contributions from Brown, Philip and Quinlan.

## Some Structured AMR frameworks

- ◇ AMRCLAW (LeVeque and Berger)
- ◇ Amrita (Quirk)
- ◇ Boxlib (Bell et.al., LBNL)
- ◇ Chombo (Colella et.al., LBNL)
- ◇ GrACE (Parashar)
- ◇ PARAMESH (NASA Goddard Space Flight Center)
- ◇ SAMRAI (Hornung et.al. LLNL)

Reference Tomasz Plewa's AMR page <http://flash.uchicago.edu/~tomek/AMR>



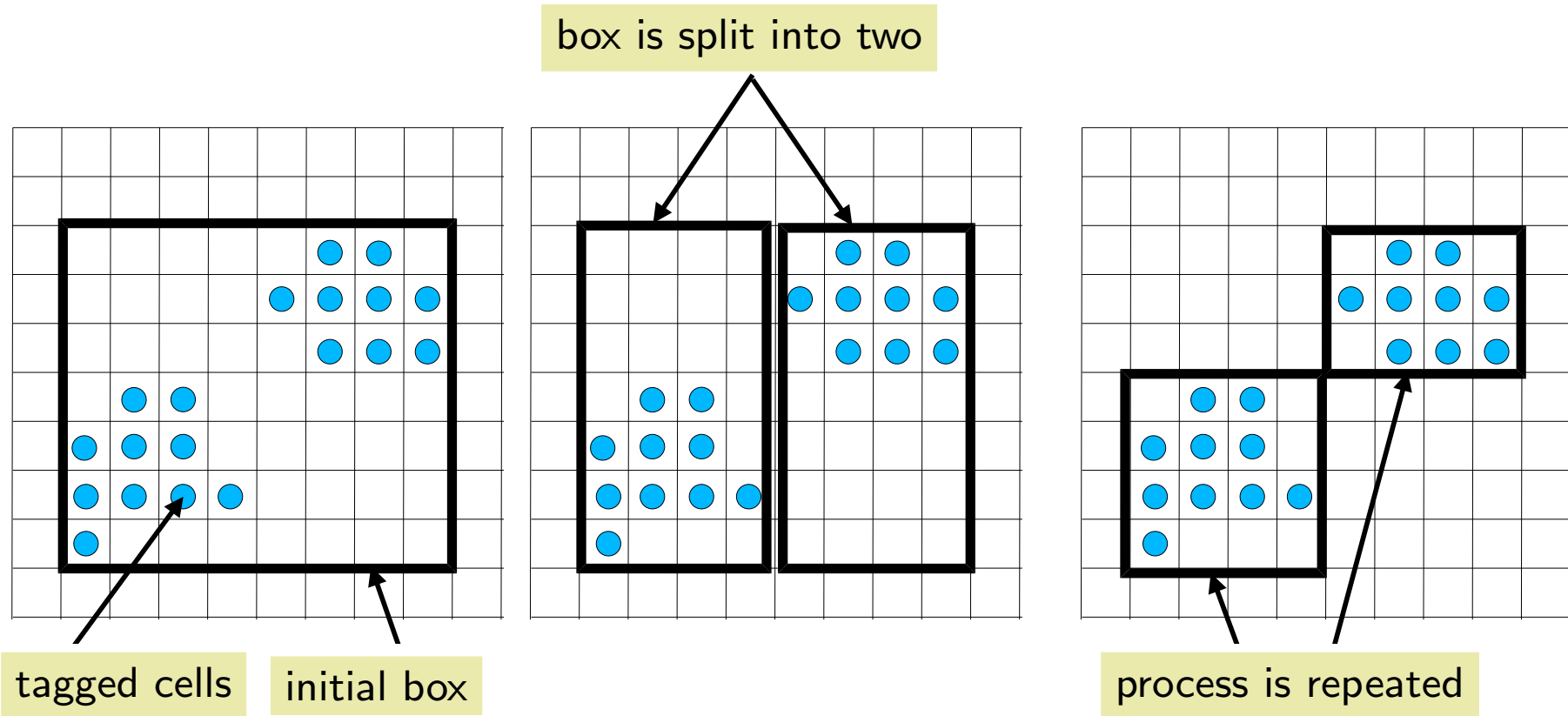
## AMR on overlapping grids

Currently adding AMR capabilities to Overture for overlapping grids.

Some of the issues that need to be addressed

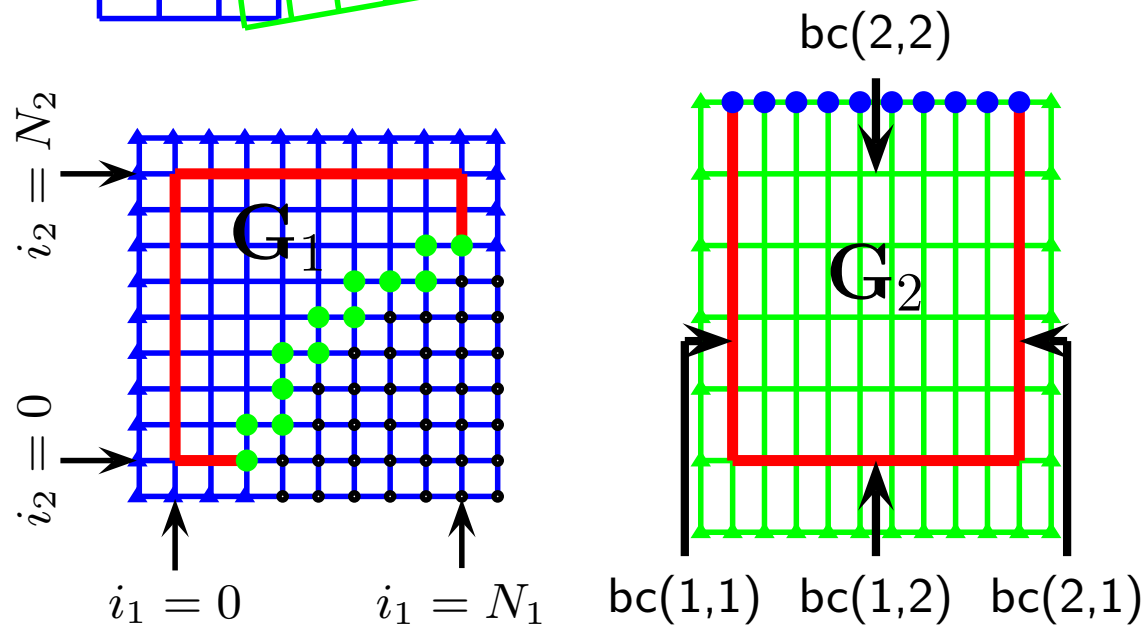
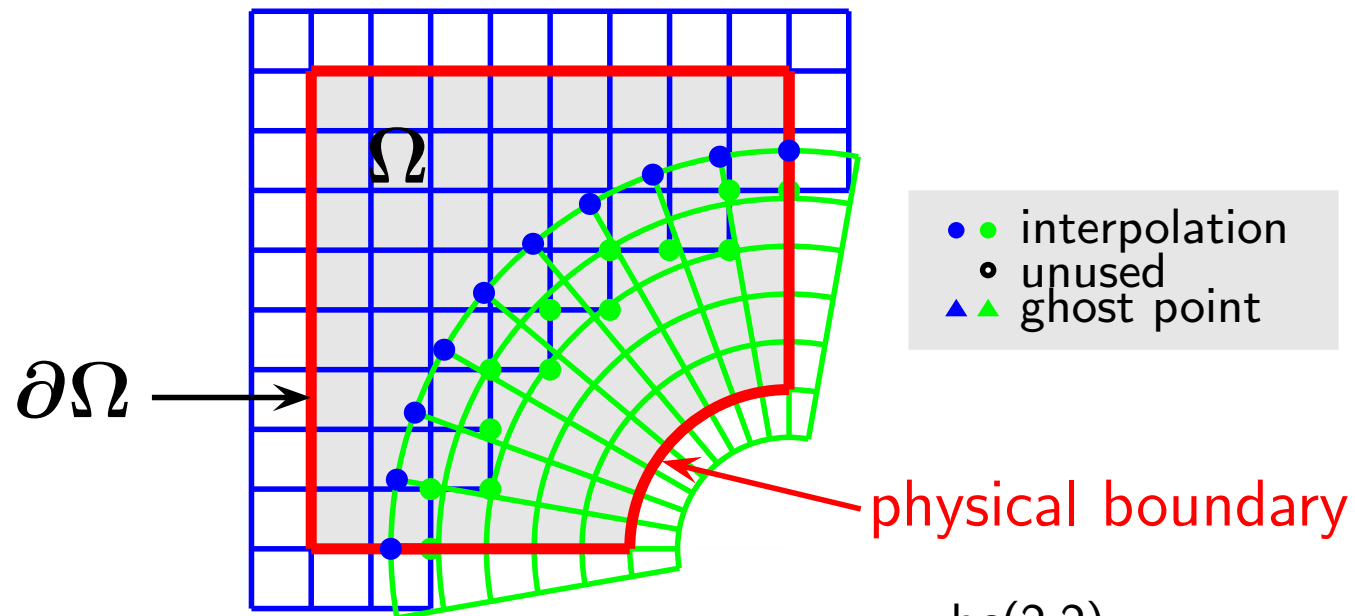
- multiple base grids.
- efficient handling of refinement grids on curvilinear grids.
- support for higher order accurate methods (fourth-order, sixth-order,...)
- updating refinement grids that meet at the overlapping grid boundaries.
- retaining the efficiency of cartesian grids.
- saving and reading solutions and grids from a data base file in an efficient manner (e.g. for post-processing and restarts).
- graphics.

# AMR regridding algorithm (Berger-Rigoutsos)

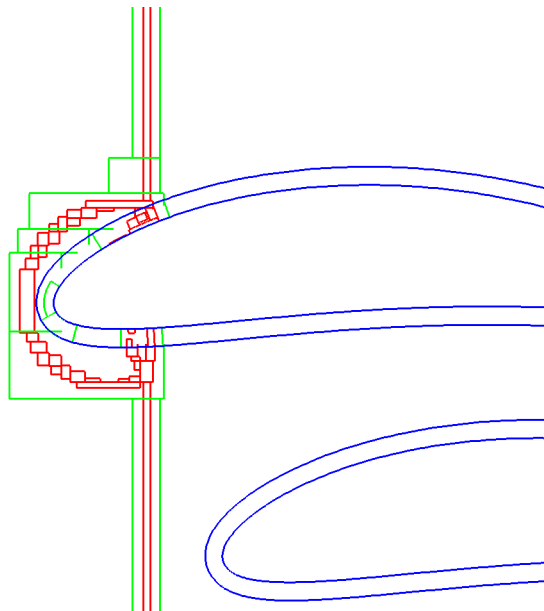


- (1) tag cells where refinement is needed
- (2) create a box to enclose tagged cells
- (3) split the box along its long direction based on a histogram of tagged cells
- (4) fit new boxes to each split box and repeat the steps as needed.

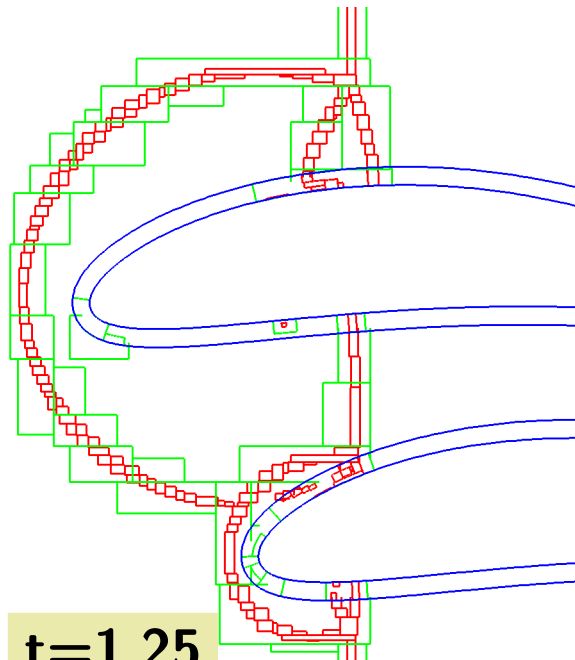
# Components of an Overlapping Grid



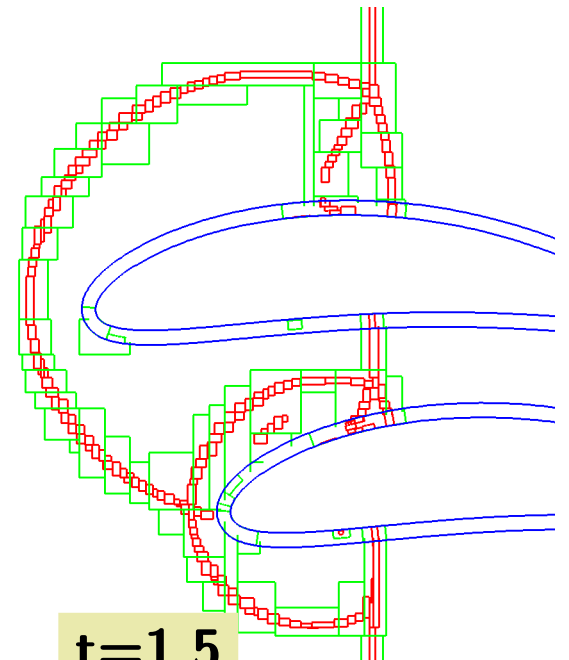
# Adaptive overlapping grids



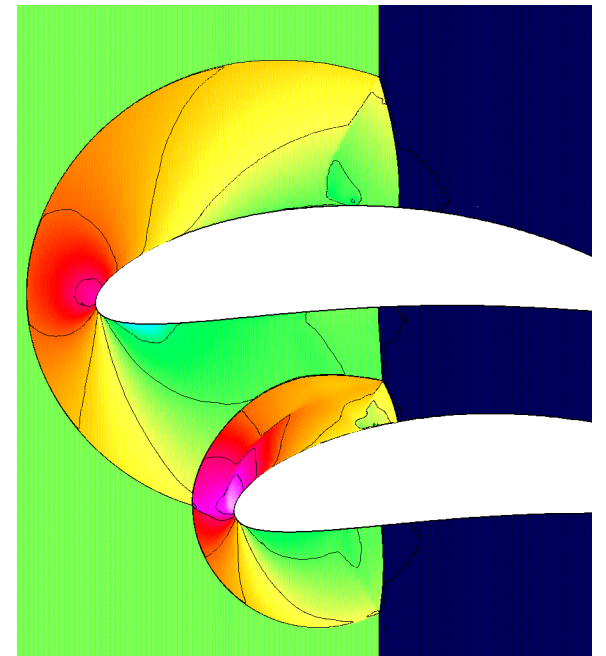
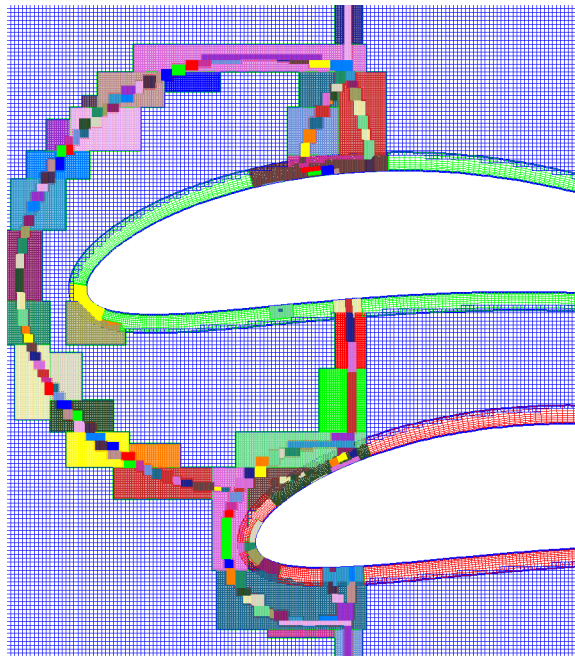
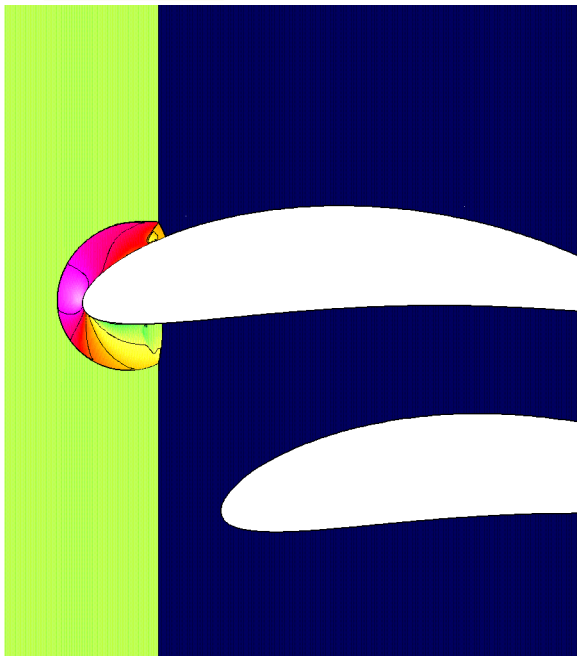
$t=0.75$



$t=1.25$



$t=1.5$



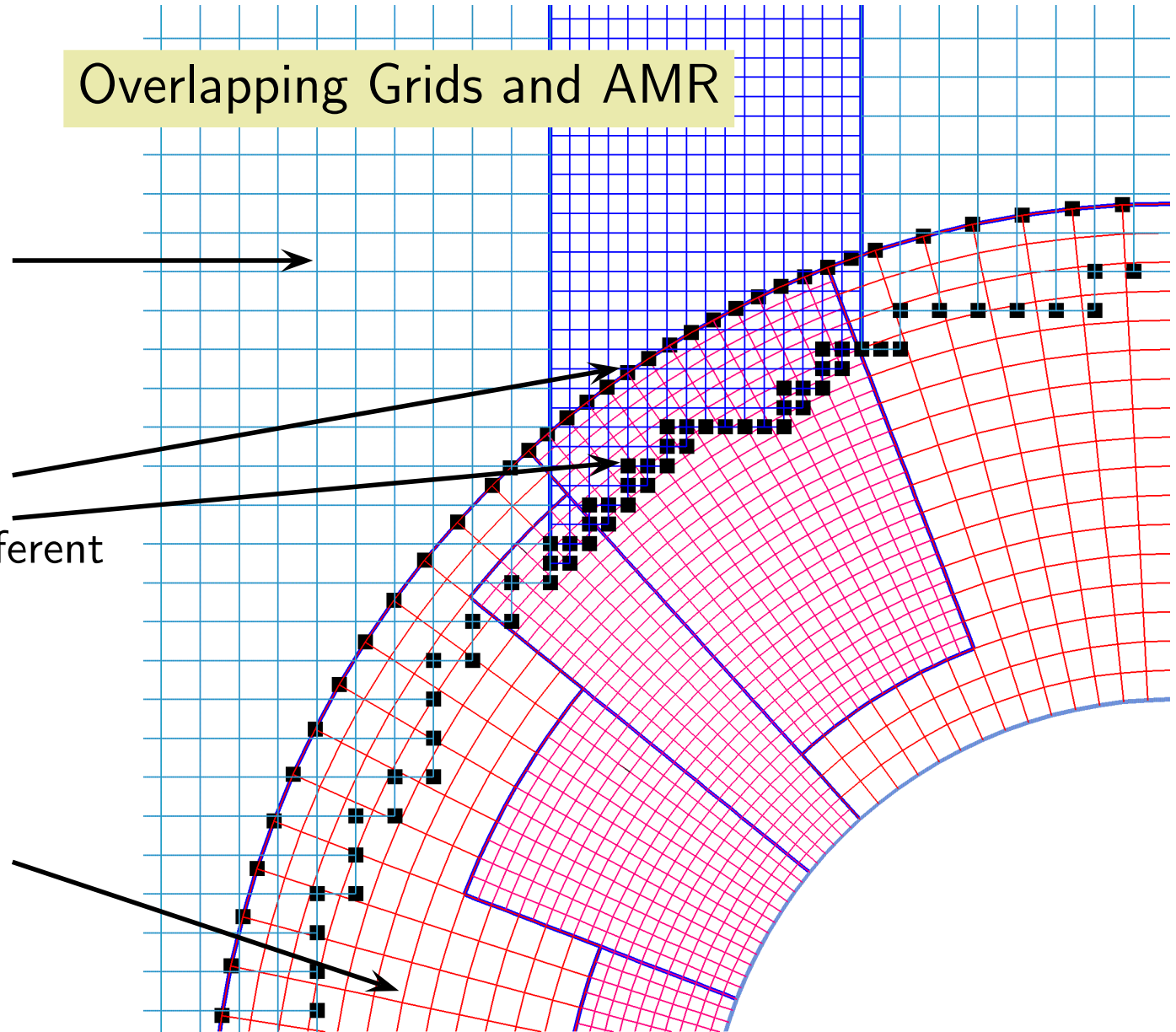


## Overlapping Grids and AMR

Component grid 1,  
base grid 1

Refinement grids  
interpolate from  
refinements of a different  
base grid

Component grid 2,  
base grid 2



# The basic AMR time stepping algorithm

```
PDEsolve( $\mathcal{G}, t_{\text{final}}$ )
{
   $t := 0; n := 0;$ 
   $\mathbf{u}_i^n := \text{applyInitialCondition}(\mathcal{G});$ 
  while  $t < t_{\text{final}}$ 
    if ( $n \bmod n_{\text{regrid}} == 0$ )
       $e_i := \text{estimateError}(\mathcal{G}, \mathbf{u}_i^n);$ 
       $\mathcal{G}^* := \text{regrid}(\mathcal{G}, e_i);$ 
       $\mathbf{u}_i^* := \text{interpolateToNewGrid}(\mathbf{u}_i^n, \mathcal{G}, \mathcal{G}^*);$ 
       $\mathcal{G} := \mathcal{G}^*; \mathbf{u}_i^n := \mathbf{u}_i^*;$ 
      end
       $\Delta t := \text{computeTimeStep}(\mathcal{G}, \mathbf{u}_i^n);$ 
       $\mathbf{u}_i^{n+1} := \text{timeStep}(\mathcal{G}, \mathbf{u}_i^n, \Delta t);$ 
       $t := t + \Delta t; n := n + 1;$ 
       $\text{interpolate}(\mathcal{G}, \mathbf{u}_i^n);$ 
       $\text{applyBoundaryConditions}(\mathcal{G}, \mathbf{u}_i^n, t);$ 
    end
  }
}
```

# The basic components of AMR in Overture

## Error estimation

- standard error estimators based on first and second differences.
- smoothing of the error and propagation across overlapping grid boundaries.

## Regridding

- generation of aligned AMR grids using the Berger-Rigoutsos algorithm.
- Boxlib is used for domain calculus (e.g. intersecting two boxes).
- updating the overlapping grid interpolation points on AMR refinement grids.

## Interpolation

- fine to coarse and coarse to fine interpolation
- support for *any* refinement ratio (1,2,3,4,...) and *any* order of accuracy.
- high level functions to interpolate the solution from one AMR overlapping grid to another AMR overlapping grid.
- functions to update all AMR ghost points and hidden coarse grid points on an AMR overlapping grid.

## AMR on overlapping grids - high-level objects

Grids and solutions on the overlapping grid AMR hierarchy are represented as

```
CompositeGrid cg; // (derived from a GridCollection)
realCompositeGridFunction u(cg,all,all,all,3); // (3 components)
```

Individual grids can be accessed as

```
MappedGrid & mg = cg[grid];
realMappedGridFunction & umg = u[grid];
```

All grids on a refinement level can be accessed as

```
GridCollection & rl = cg.refinementLevel[level];
realGridCollectionFunction & url = u.refinementLevel[level];
```



## amrHype: Solve a convection diffusion equation with AMR

- a small code demonstrating the use of AMR with Overture.
- uses the *method of analytic solutions* for testing accuracy.

### Sample uses of Overture AMR functions:

```
CompositeGrid cg,cgNew;  
realCompositeGridFunction u,error,uNew;  
ErrorEstimator errorEstimator;  
    errorEstimator.computeAndSmoothErrorFunction(u,error);  
Regrid regrid;  
    regrid.regrid(cg,cgNew, error, errorThreshold );  
Ogen ogen;  
    ogen.updateRefinement(cgNew);  
uNew.updateToMatchGrid(cgNew);  
InterpolateRefinements interp;  
    interp.interpolateRefinements( u,uNew );
```

## Testing using the method of analytic solutions

**The usefulness of this technique cannot be overstated.**

Given a PDE boundary value problem

$$L(u_t, u_x, u_y, \dots) = F(\mathbf{x}, t)$$

one can create an *exact* solution,  $U(\mathbf{x}, t)$  by choosing

$$F(\mathbf{x}, t) = L(U_t, U_x, U_y, \dots)$$

The Overture OGFunction class defines a variety of exact solutions and their derivatives to support the method of analytic solutions. For example one could define a polynomial, trigonometric polynomial, or *pulse function*

$$U(\mathbf{x}, t) = (x^2 + 2xy + y^2 + z^2)(1 + \frac{1}{2}t + \frac{1}{3}t^2)$$

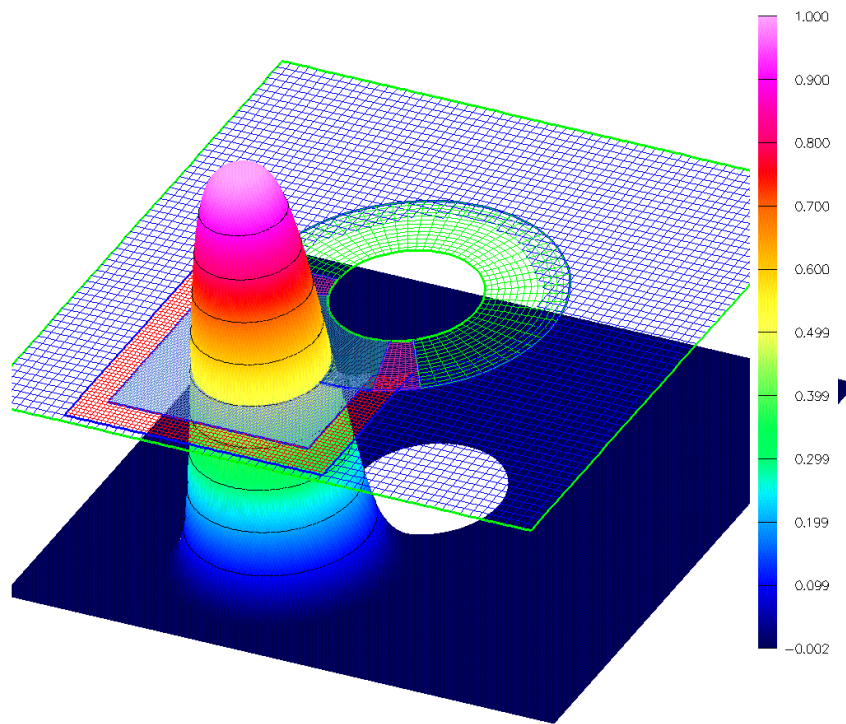
$$U(\mathbf{x}, t) = \cos(\pi\omega x) \cos(\pi\omega y) \cos(\pi\omega z) \cos(\omega_3\pi t)$$

$$U(\mathbf{x}, t) = a_0 \exp(-a_1 \|\mathbf{x} - \mathbf{b}(t)\|^{2p}) , \quad \mathbf{b}(t) = \mathbf{c}_0 + \mathbf{v}t$$

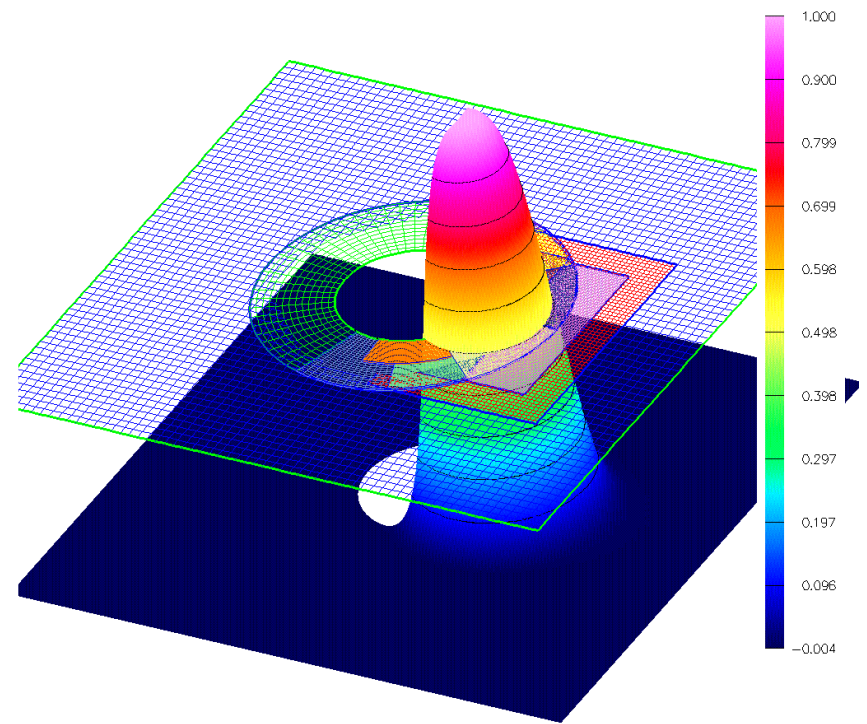
The polynomial solution is particularly useful since this solution is often an exact solution to the discrete equations on rectangular grids. The pulse function is good for AMR.

## amrHype: Solve a convection diffusion equation with AMR

u t=5.00e-01, dt=3.78e-03, nu=1.00e-02, anu=0.00e+00



u t=1.50e+00, dt=3.77e-03, nu=1.00e-02, anu=0.00e+00



Traveling pulse analytic solution

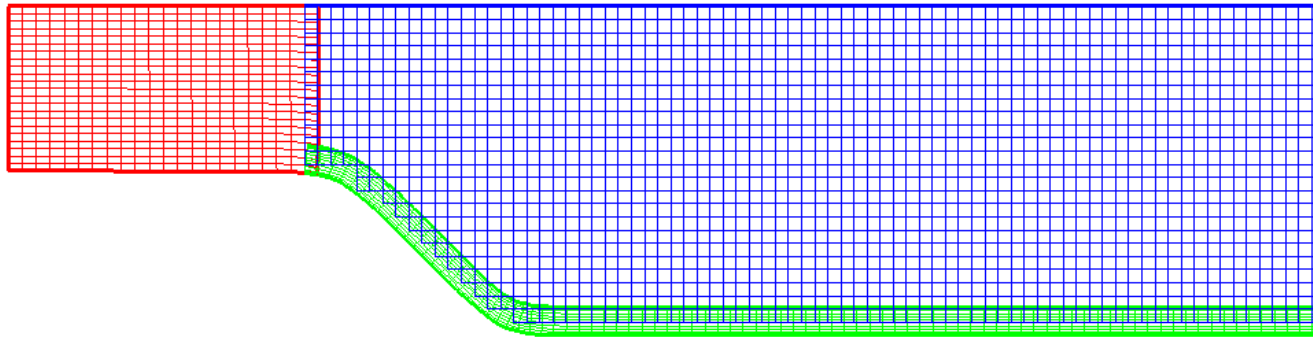
# High Speed Reactive Flow Project

- ◇ Develop software tools for the numerical solution of the reactive Euler equations with a general equation of state and various reaction rate models.
  - ◇ AMR to resolve shocks/detonations with numerical efficiency
  - ◇ Sub-CFL time step resolution for fast chemical reactions
  - ◇ Overlapping grids to handle complex two- and three-dimensional geometries.
- ◇ Parallel processing (in progress)
- ◇ Study detonation dynamics in homogeneous and heterogeneous explosives. For example:
  - ◇ Explore paths to detonation of reactive samples at critical conditions subject to small initial non-uniformities
  - ◇ Explore detonation/confinement interactions with applications to detonation diffraction and failure
- ◇ explore features and limitations of existing models (e.g. ignition-and-growth), and explore new models (e.g. multiphase)
- ◇ Reference *An Adaptive Numerical Scheme for High-Speed Reactive Flow on Overlapping Grids*, JCP vol. 191, 2003.

# Numerical Method

## Summary:

- ◇ Domain is covered by a collection of overlapping curvilinear grids.
- ◇ Solution is advanced in time on each component grid according to a second-order accurate, shock-capturing, Godunov-type scheme.
- ◇ Source term is handled with an error-control algorithm allowing sub-CFL time step resolution
- ◇ Interpolation is used near the overlap boundaries to communicate the solution between component grids.
- ◇ AMR is used to resolve the fine-scale structures.



A sample overlapping grid consisting of an **inlet grid**,  
a **background grid** and a **boundary grid**

# Reactive Euler Equations

Governing equations (2-D):

$$\mathbf{u}_t + \mathbf{f}(\mathbf{u})_x + \mathbf{g}(\mathbf{u})_y = \mathbf{h}(\mathbf{u})$$

where

$$\mathbf{u} = \begin{bmatrix} \rho \\ \rho u \\ \rho v \\ \rho E \\ \rho \lambda \end{bmatrix} \quad \mathbf{f} = \begin{bmatrix} \rho u \\ \rho u^2 + p \\ \rho uv \\ u(\rho E + p) \\ \rho u \lambda \end{bmatrix} \quad \mathbf{g} = \begin{bmatrix} \rho v \\ \rho uv \\ \rho v^2 + p \\ v(\rho E + p) \\ \rho v \lambda \end{bmatrix} \quad \mathbf{h} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ \rho R \end{bmatrix}$$

Variables:

$$\begin{aligned} \rho &= \text{density} & (u, v) &= \text{velocity} \\ p &= \text{pressure} & E &= \text{total energy} \\ \lambda &= n \text{ mass fractions} & R &= n \text{ reaction rates} \end{aligned}$$

$$E = e + \frac{1}{2}(u^2 + v^2)$$

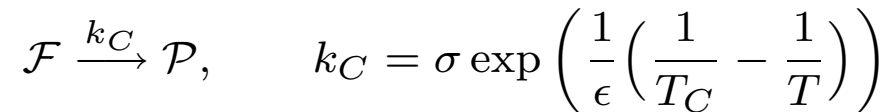
where

$$e = e(\rho, p, \lambda) = \begin{cases} \text{internal energy per unit mass} \\ \text{(as specified by an equation of state)} \end{cases}$$



## Reaction and equation-of-state models

One-step:



Variables:

$\mathcal{F}$  = fuel

$\mathcal{P}$  = product

$T$  = temperature,  $= p/\rho$

$T_C$  = cross-over temperature

$\sigma$  = prefactor (sets time scale)  $\epsilon$  = reciprocal activation energy,  $\ll 1$

Reaction rate:

$$R = (1 - \lambda)k_C, \quad \lambda = \text{mass fraction of product}$$

Equation of state:

$$e = \frac{p}{(\gamma - 1)\rho} + \lambda Q$$

where

$\gamma$  = ratio of specific heats

$Q$  = heat release  $< 0$  (exothermic)

## Chain-Branching: (Kapila)

$$\mathcal{F} \xrightarrow{k_I} \mathcal{Y}, \quad k_I = \sigma \exp \left( \frac{1}{\epsilon_I} \left( \frac{1}{T_I} - \frac{1}{T} \right) \right) \quad (\text{initiation})$$

$$\mathcal{F} + \mathcal{Y} \xrightarrow{k_B} \in \mathcal{Y}, \quad k_B = \sigma \exp \left( \frac{1}{\epsilon_B} \left( \frac{1}{T_B} - \frac{1}{T} \right) \right) \quad (\text{branching})$$

$$\mathcal{Y} \xrightarrow{k_C} \mathcal{P}, \quad k_C = 1 \quad (\text{sets time scale}) \quad (\text{completion})$$

where

$\mathcal{F}, \mathcal{Y}, \mathcal{P}$  = fuel, radical, product

$T_I, T_B$  = cross-over temperatures

$\epsilon_I, \epsilon_B$  = reciprocal activation energies

Reaction rates:

$$R_1 = \lambda_2 k_C, (1 - \lambda) k_C, \quad \lambda_1 = \text{mass fraction of product}$$

$$R_2 = (1 - \lambda_1 - \lambda_2)(k_I + \lambda_2 k_B) - \lambda_2 k_C, \quad \lambda_2 = \text{mass fraction of radical}$$

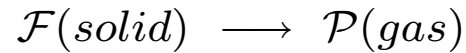
Ideal equation of state:

$$e = \frac{p}{(\gamma - 1)\rho} + \lambda_1 Q_1 + \lambda_2 Q_2$$

where

$Q_1, Q_2$  = heat release to form product ( $< 0$ ) and radical ( $> 0$ )

## Ignition and Growth reaction model (Lee and Tarver, 1980)



Reaction rate: (hot spots)

$$R = k_I + k_{G_1} + k_{G_2}$$

where

$$k_I = I(1 - \lambda)^b (\max\{\rho - 1 - a, 0\})^x \quad \text{if } \lambda < \lambda_I \quad (\text{ignition})$$

$$k_{G_1} = G_1(1 - \lambda)^c \lambda^d p^y \quad \text{if } \lambda < \lambda_{G_1} \quad (\text{rapid growth})$$

$$k_{G_2} = G_2(1 - \lambda)^e \lambda^g p^z \quad \text{if } \lambda > \lambda_{G_2} \quad (\text{slow growth})$$

Mixture JWL equation of state:

$$e = (1 - \lambda)e_s + \lambda e_g, \quad \frac{1}{\rho} = (1 - \lambda)v_s + \lambda v_g$$

where

$$e_s = \frac{p_s v_s}{\omega_s} - F_s(v_s) + Q \quad e_s = C_s T_s + G_s(v_s) + Q$$

$$e_g = \frac{p_g v_g}{\omega_g} - F_g(v_g) \quad e_g = C_g T_g + G_g(v_g)$$

and

$$\text{Closure conditions: } p_s = p_g \text{ and } T_s = T_g$$

## Detonation Formation

**Geometry:** quarter plane  $x > 0, y > 0$

**Reaction/EOS:** one-step/ideal with

$$\gamma = 1.4, \quad T_C = 1, \quad \epsilon = .075, \quad Q = -4, \quad \sigma = \frac{\epsilon}{(\gamma - 1)Q}$$

**Initial conditions:** prescribed temperature gradient

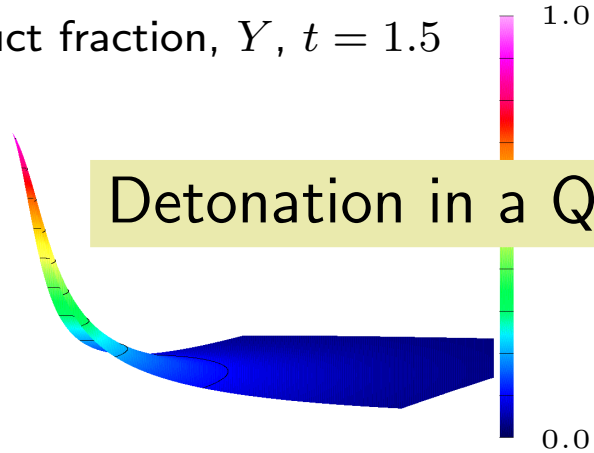
$$u = v = \lambda = 0, \quad p = 1, \quad T = 1 - \delta \sqrt{x^2 + y^2}, \quad \delta = .0375$$

**Boundary conditions:** solid walls on  $x = 0, y = 0$

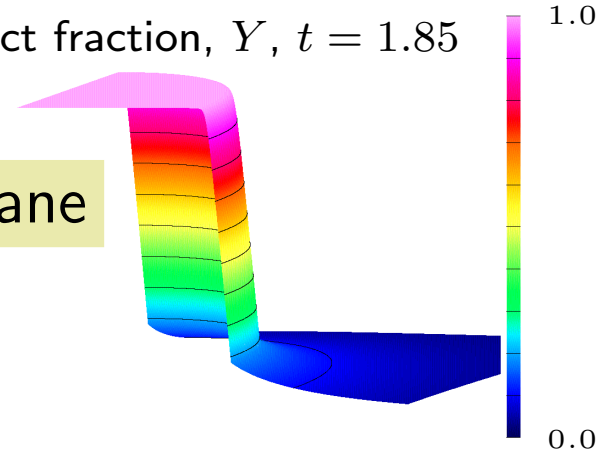
**Base grid:**  $400 \times 400$  grid cells for the domain  $0 < x < 2, 0 < y < 2$

**AMR:** 2 child grid levels, refinement factor=4

Product fraction,  $Y$ ,  $t = 1.5$

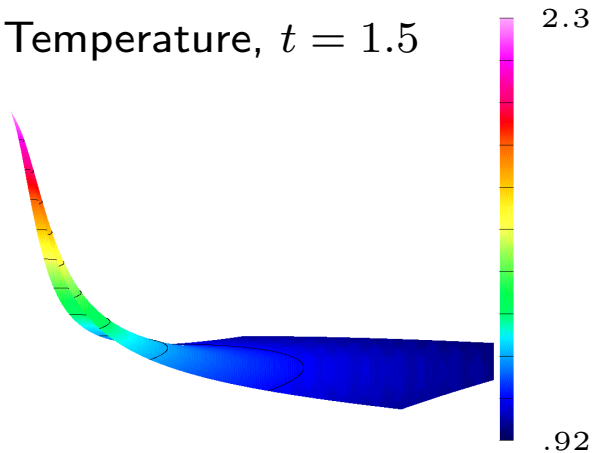


Product fraction,  $Y$ ,  $t = 1.85$

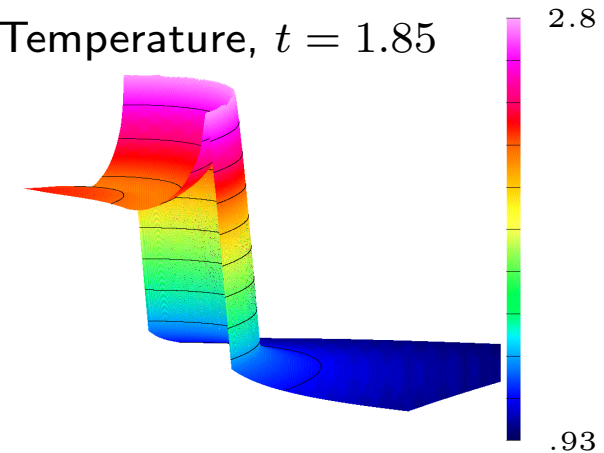


## Detonation in a Quarter Plane

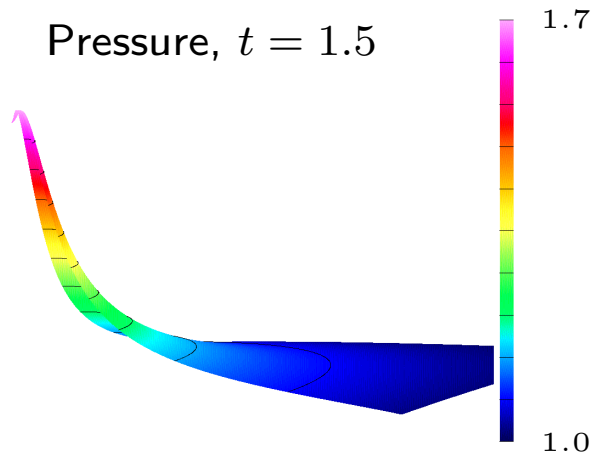
Temperature,  $t = 1.5$



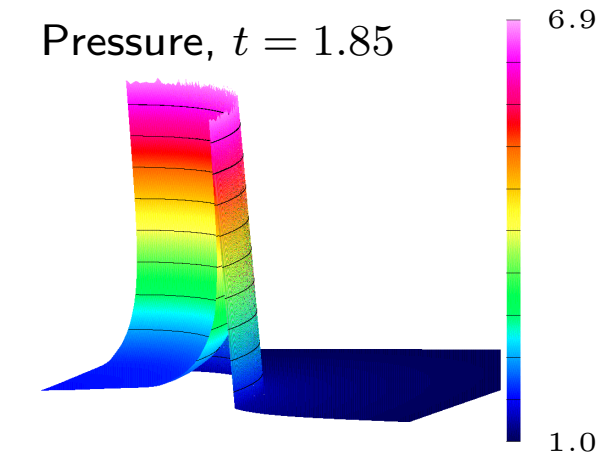
Temperature,  $t = 1.85$



Pressure,  $t = 1.5$

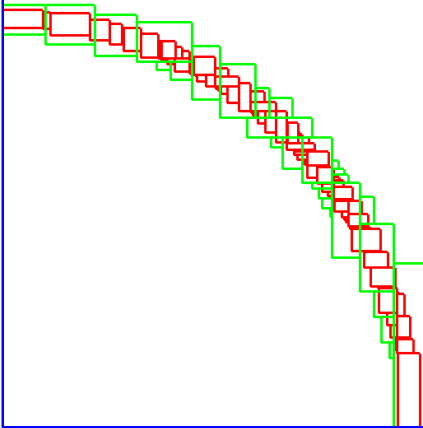


Pressure,  $t = 1.85$

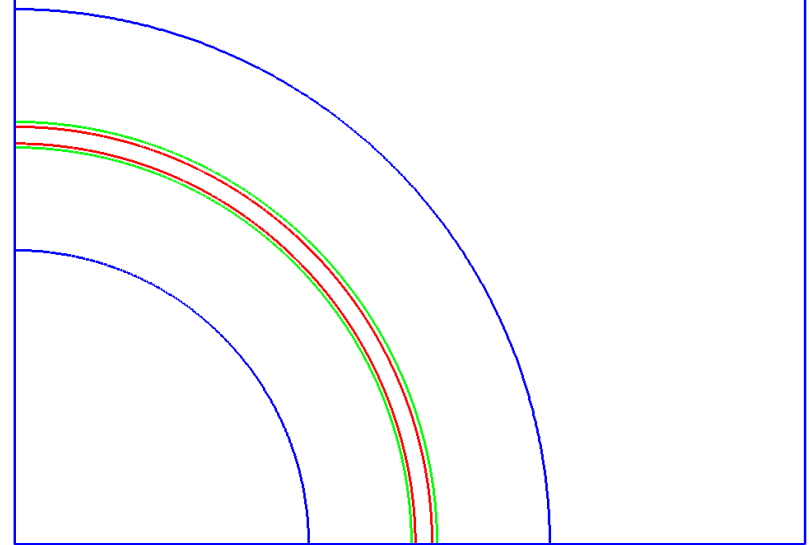


## Detonation in a Quarter Plane

Single Base Grid



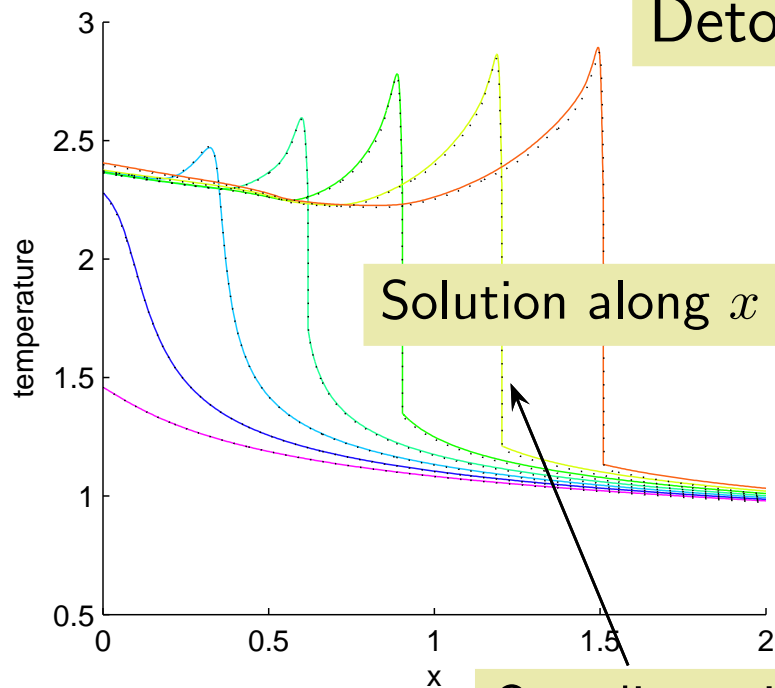
Overlapping Grid



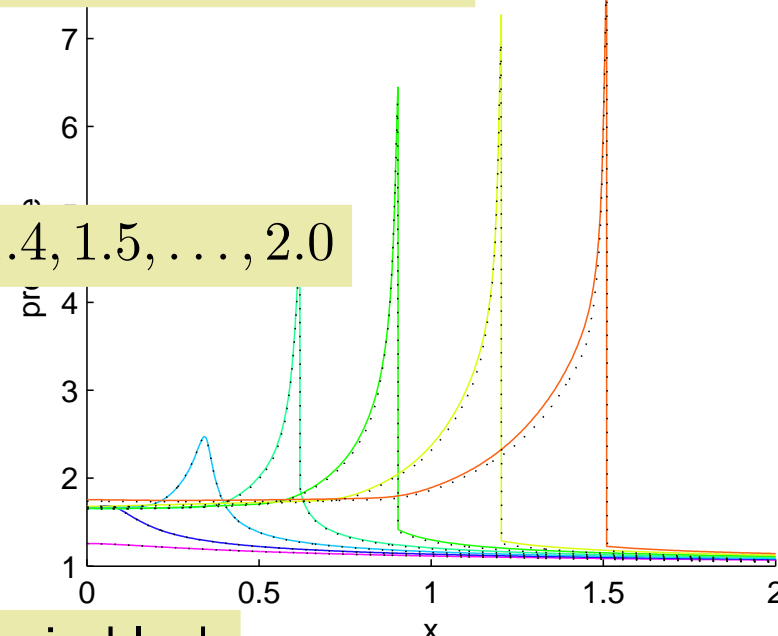


# Detonation in a Quarter Plane

(b)

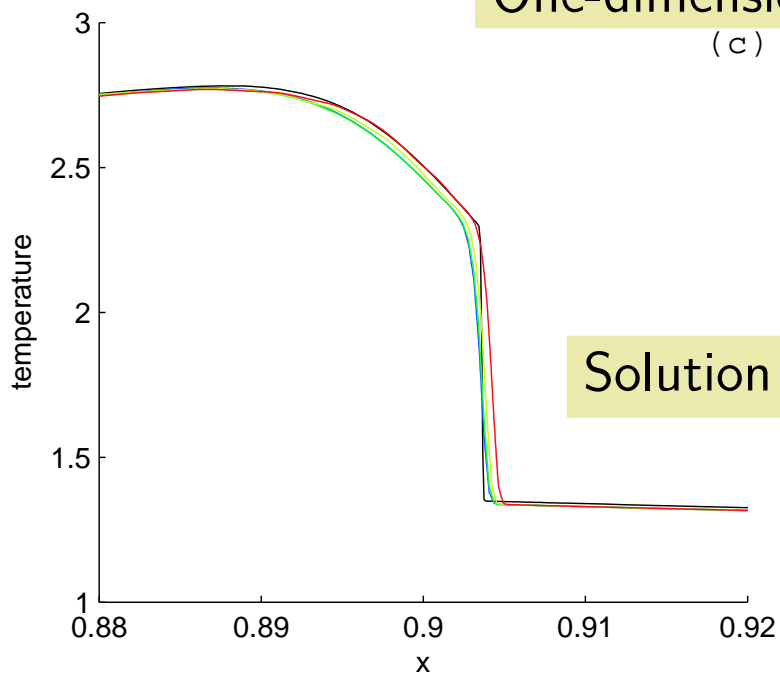


Solution along  $x = 0, t = 1.4, 1.5, \dots, 2.0$

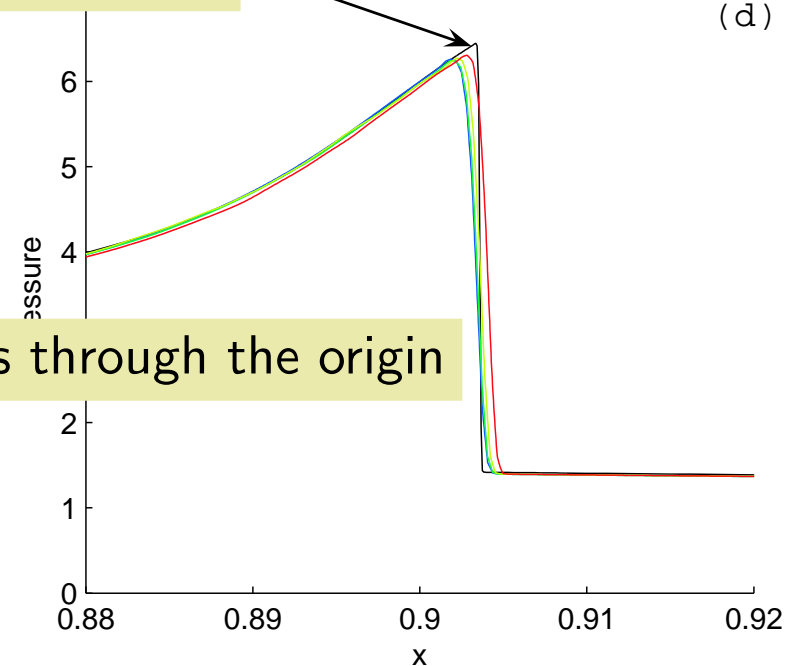


One-dimensional results in black

(d)



Solution along rays through the origin



## Detonation Entering the Annulus Grid

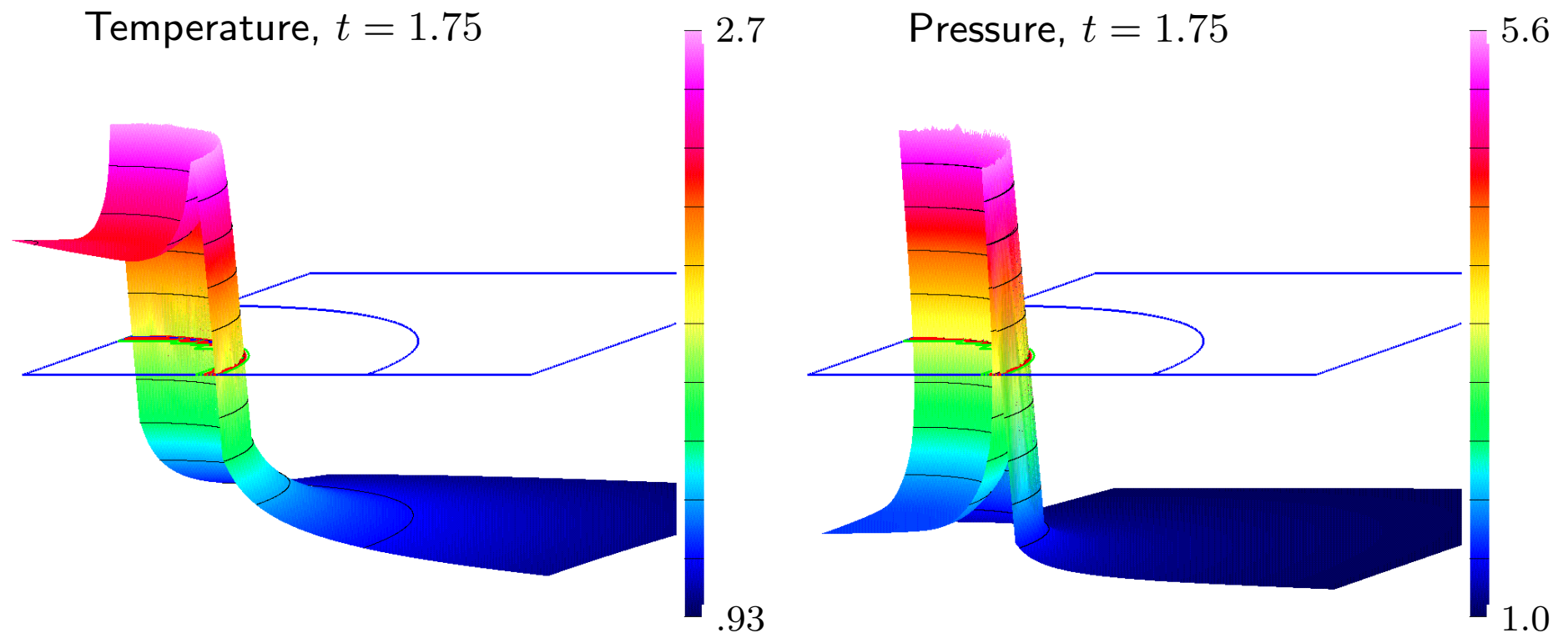


Figure 1: Behavior of the temperature and the AMR grid at  $t = 1.75$  for a two-dimensional calculation on a rectangular base grid with an embedded annular grid.

## Overlapping Grid vs Single Base Grid Results

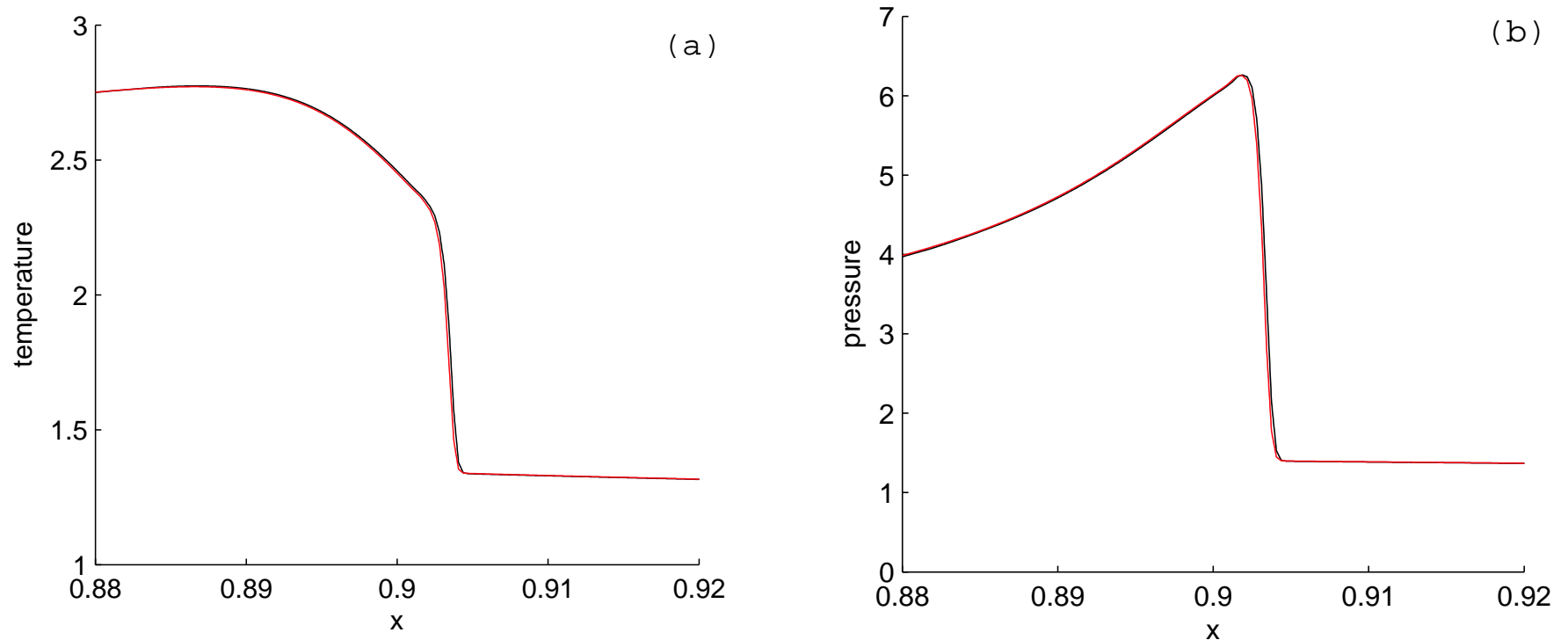
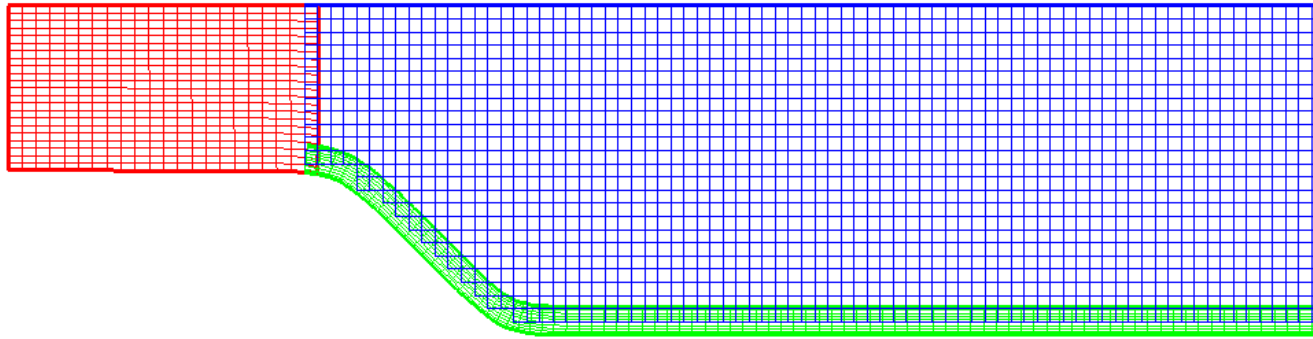


Figure 2: Behavior of the temperature (a) and pressure (b) along  $y = 0$  in the vicinity of the detonation at  $t = 1.8$ . The red curves are from the grid with the embedded annulus and the black curves are from the rectangular grid with no annulus.

# Detonation Diffraction

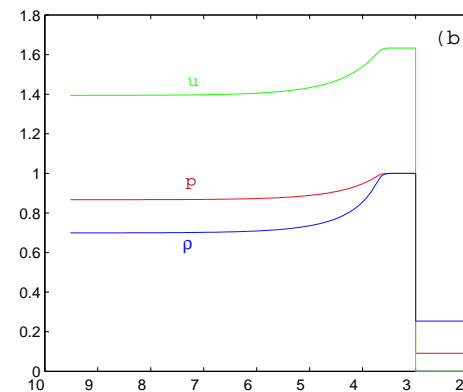
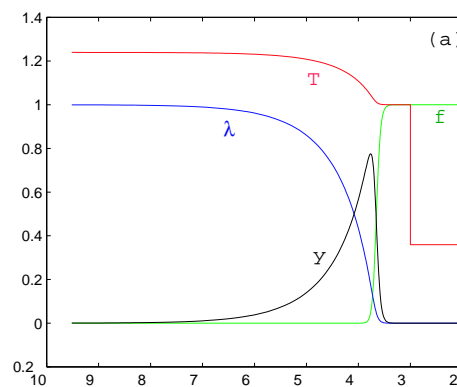
**Geometry:** smooth expanding channel



**Reaction/EOS:** chain-branching/ideal with

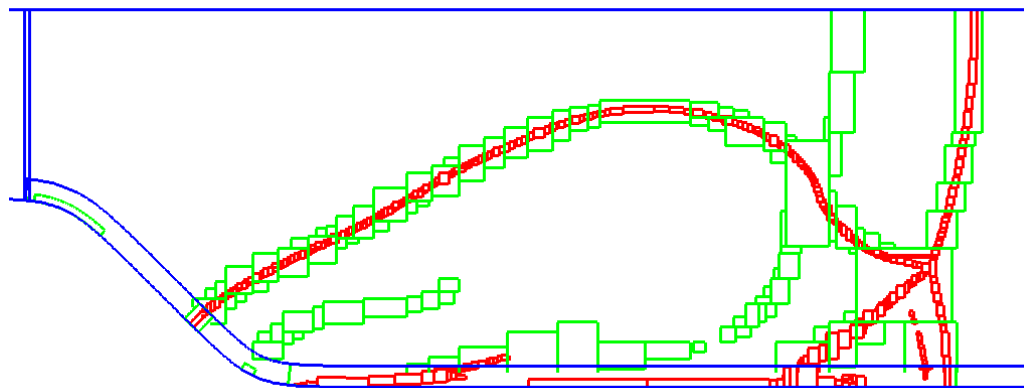
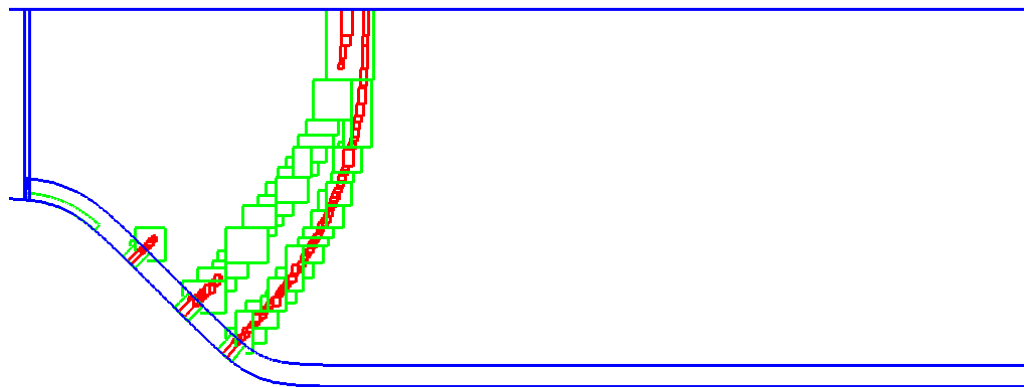
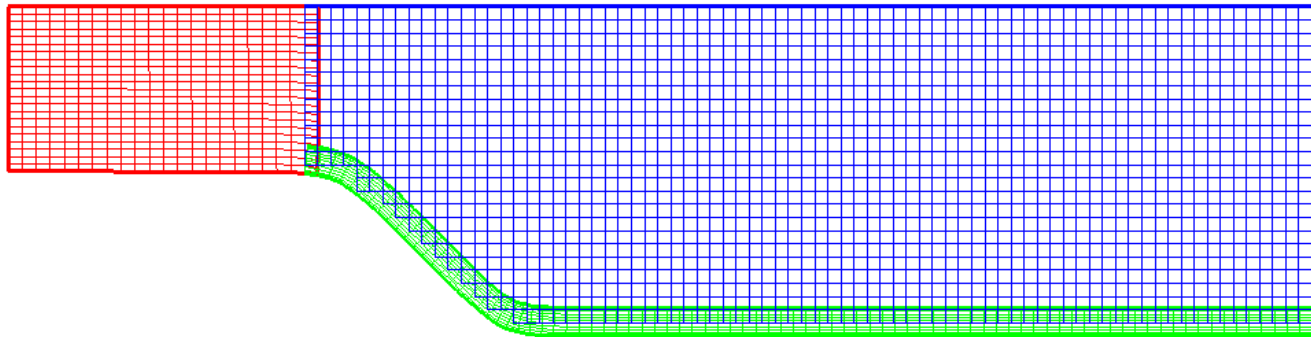
$$T_I = 3, \quad T_B = 0.75, \quad \epsilon_I = 0.05, \quad \epsilon_B = 0.125, \quad \gamma = 1.4, \quad Q_1 = -1, \quad Q_2 = 0$$

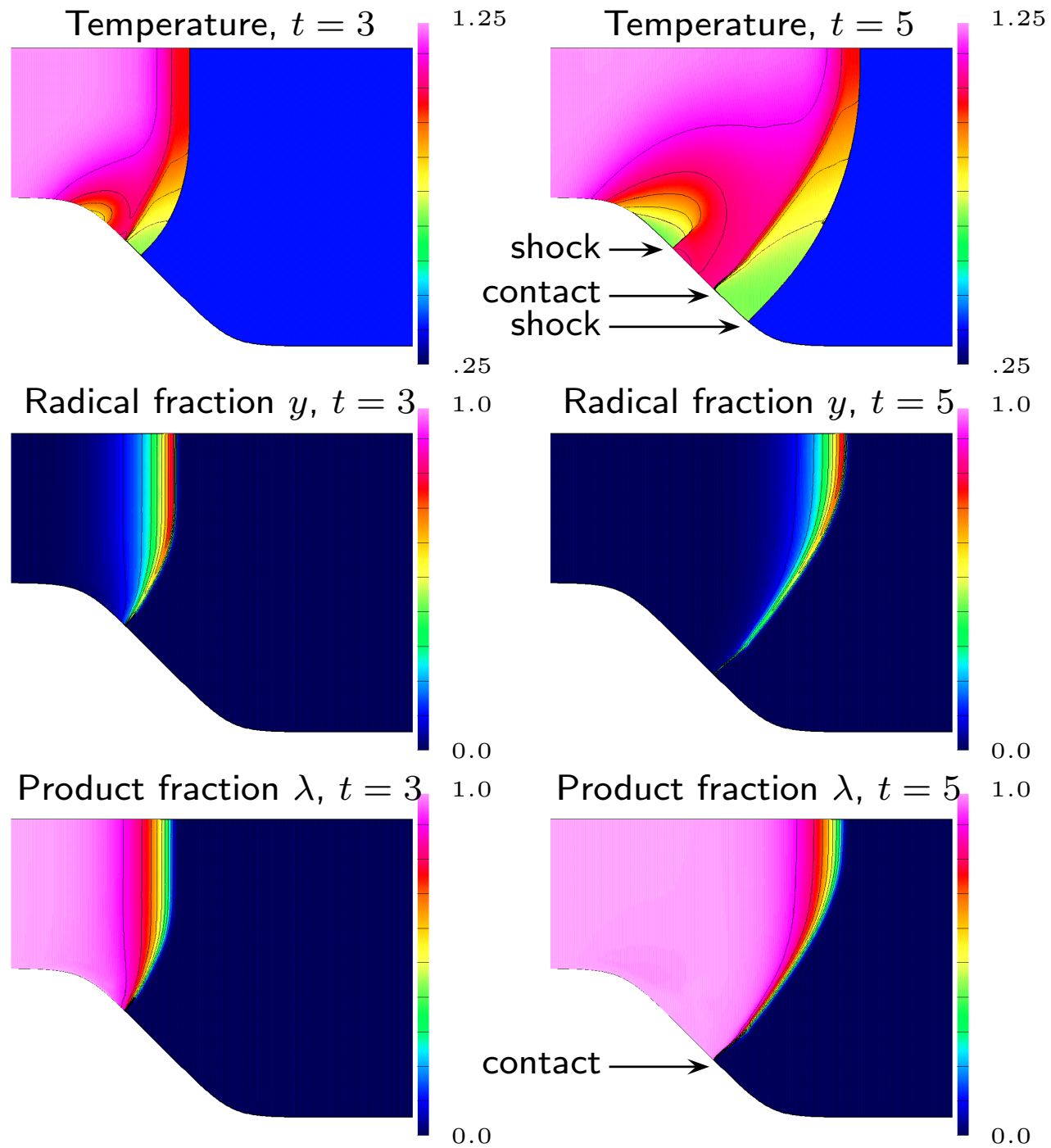
**Initial conditions:** steady over-driven detonation.



**AMR:** 2 child grid levels, refinement factor=4

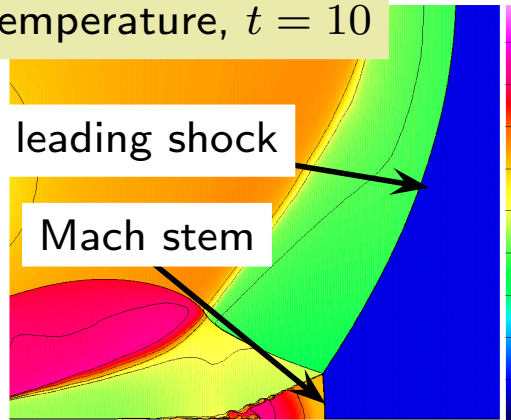
## Detonation in an Expanding Channel.



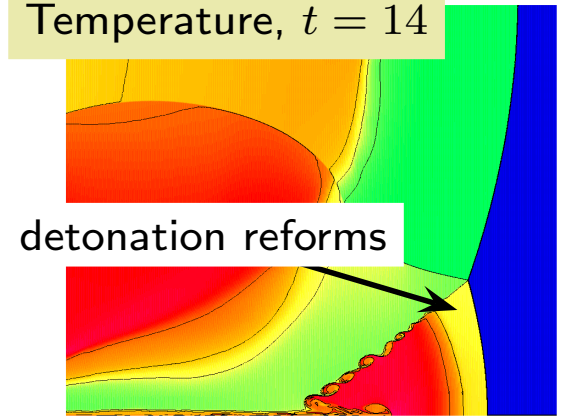




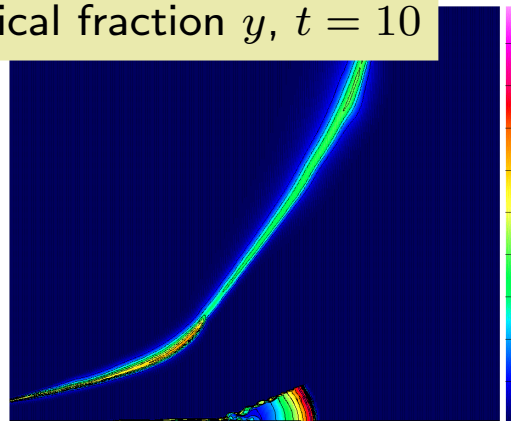
Temperature,  $t = 10$



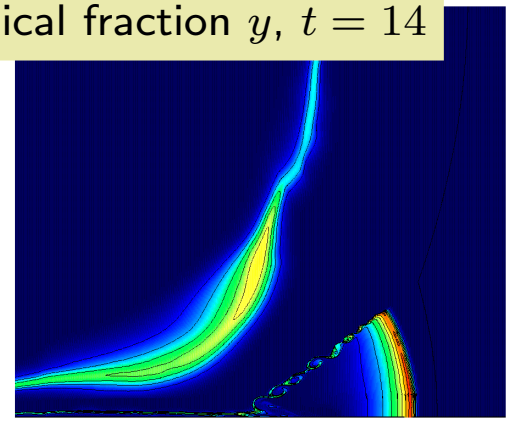
Temperature,  $t = 14$



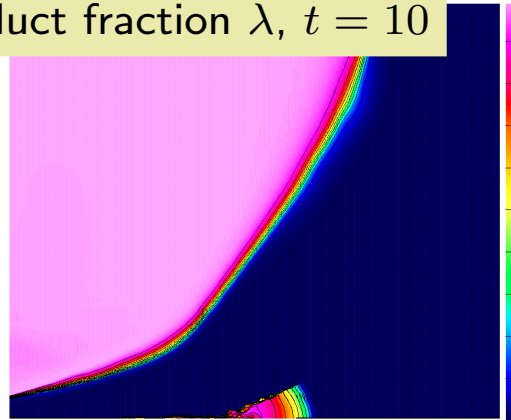
Radical fraction  $y$ ,  $t = 10$



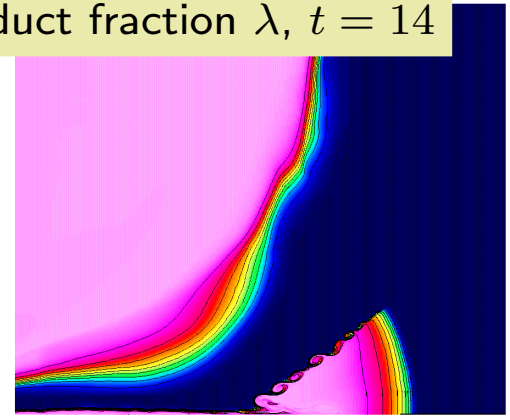
Radical fraction  $y$ ,  $t = 14$



Product fraction  $\lambda$ ,  $t = 10$



Product fraction  $\lambda$ ,  $t = 14$



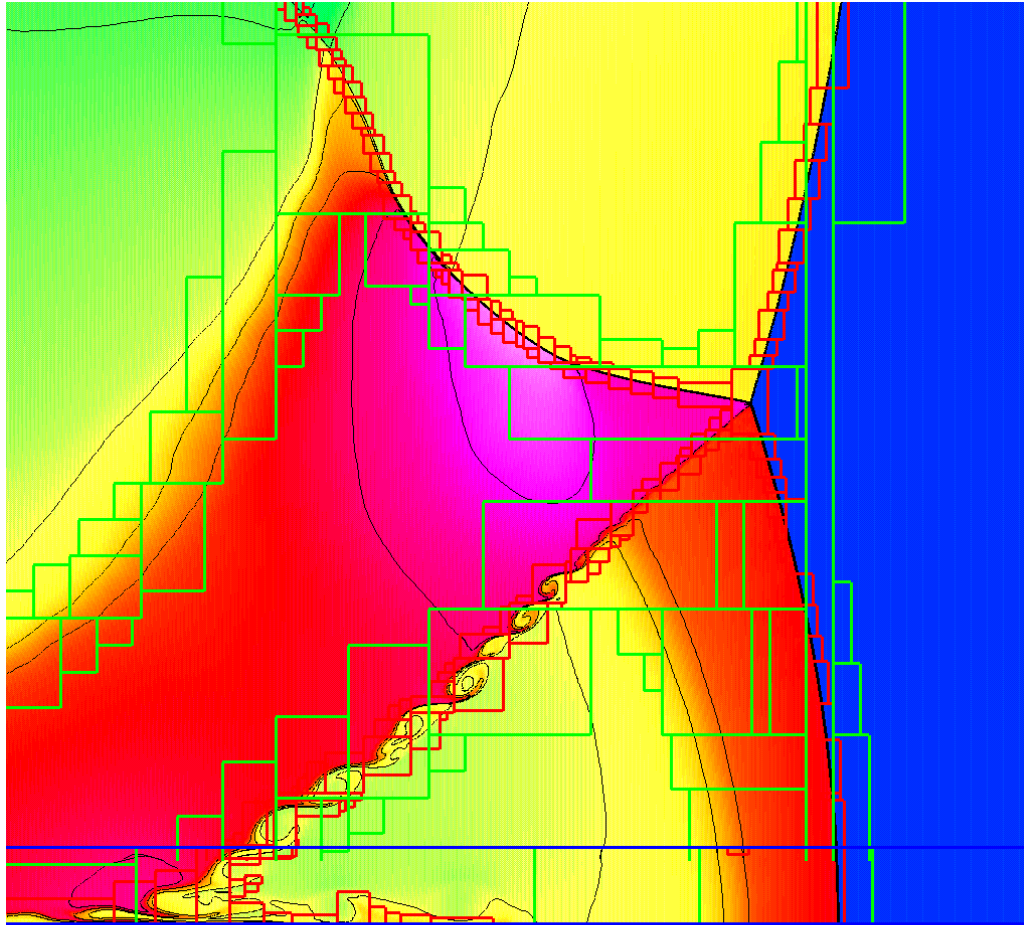


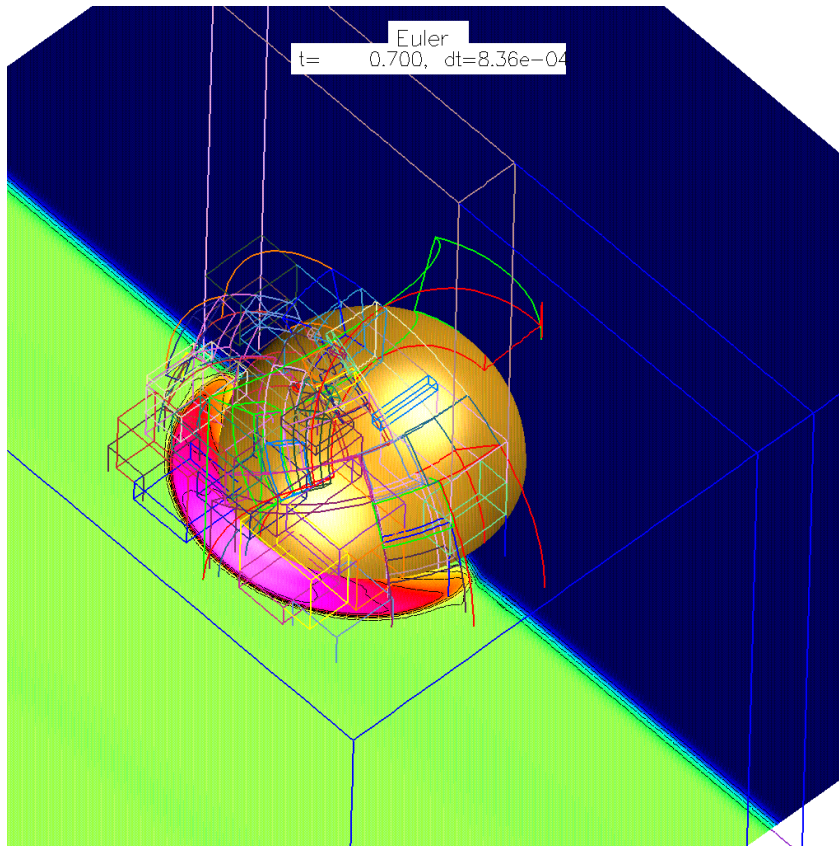
Figure 3: Closeup of the density near the Mach stem. The boundaries of the refinement grids are shown.

## AMR performance on two detonation problems:

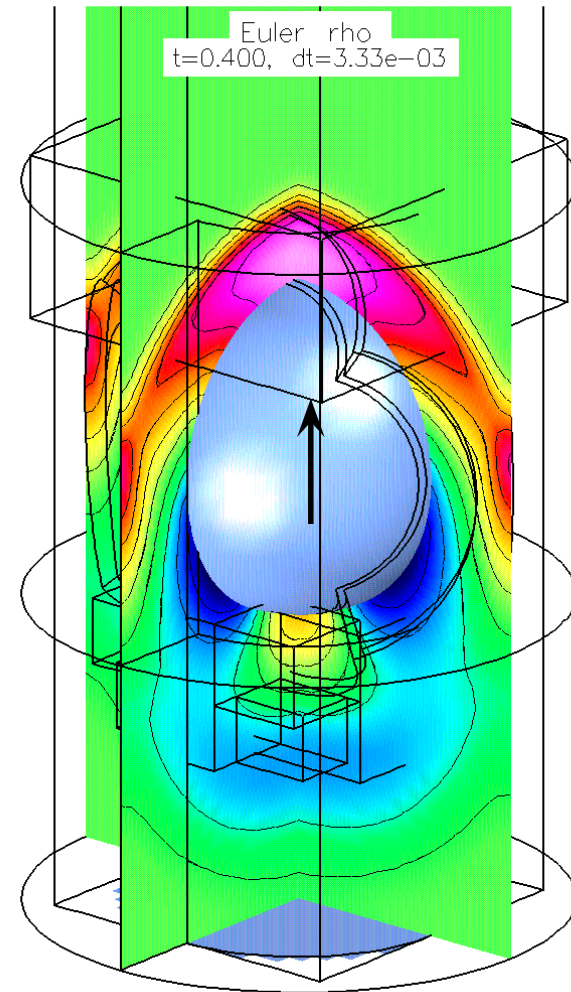
|                             | Quarter plane         |      | Expanding channel     |      |
|-----------------------------|-----------------------|------|-----------------------|------|
| time steps                  | 12,418                |      | 21,030                |      |
| grids (min,ave,max)         | (2, 57, 353)          |      | (5, 274, 588)         |      |
| points (min,ave,max)        | (2.0e5, 9.2e5, 1.9e6) |      | (1.2e5, 6.4e5, 1.3e6) |      |
|                             | s/step                | %    | s/step                | %    |
| compute $\Delta u_{i,j}^n$  | 13.85                 | 92.7 | 11.50                 | 82.4 |
| boundary conditions         | .12                   | .8   | .14                   | 1.0  |
| interpolation (overlapping) | .09                   | .6   | .45                   | 3.2  |
| AMR regrid/interpolation    | .54                   | 3.6  | 1.62                  | 11.6 |
| other                       | .34                   | 2.3  | .25                   | 1.8  |
| total                       | 14.94                 | 100  | 13.96                 | 100  |

Table 1: CPU time (in seconds) per step for various parts of the code and their percentage of the total CPU time per step.

## Current work: three-dimensions



Shock hitting a sphere (Euler)

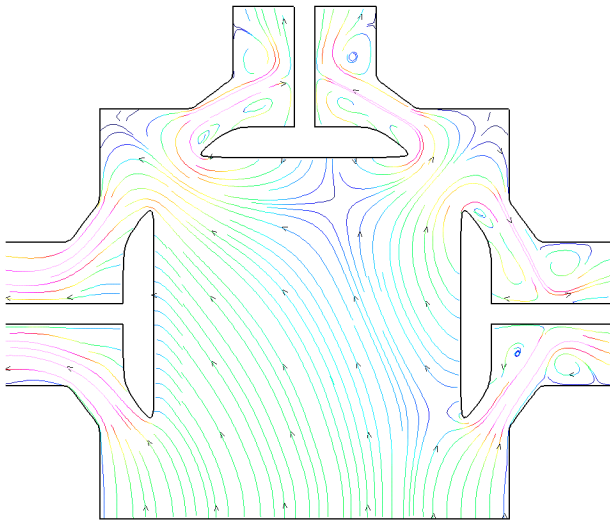


Sphere moving in a tube  
with AMR (Euler)

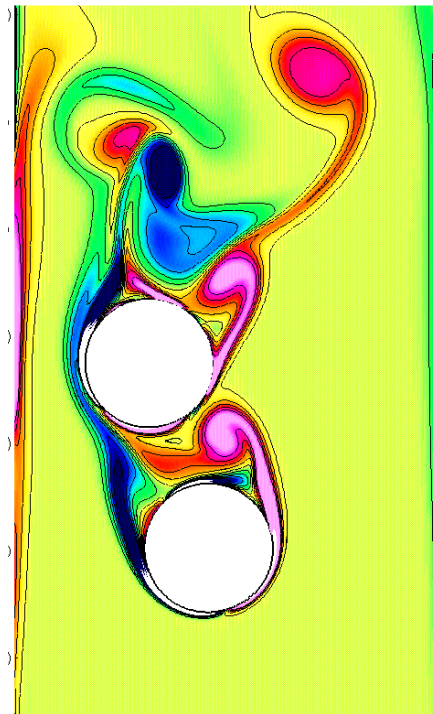


## Current work: moving geometry

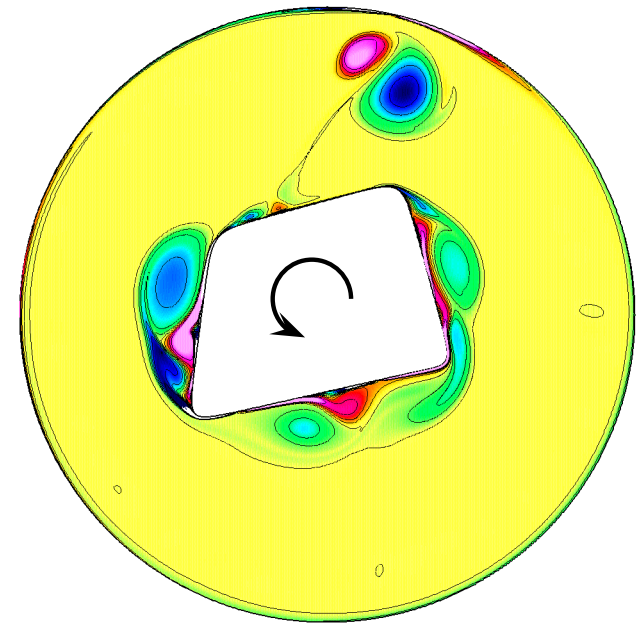
- ◇ The governing equations are written in the moving coordinate system
- ◇ Support for (1) specified motion, (2) rigid-body motion with forces and torques determined from the flow.
- ◇ The grids are moved at every time step and the interpolation points are recomputed.



Moving valves (INS)



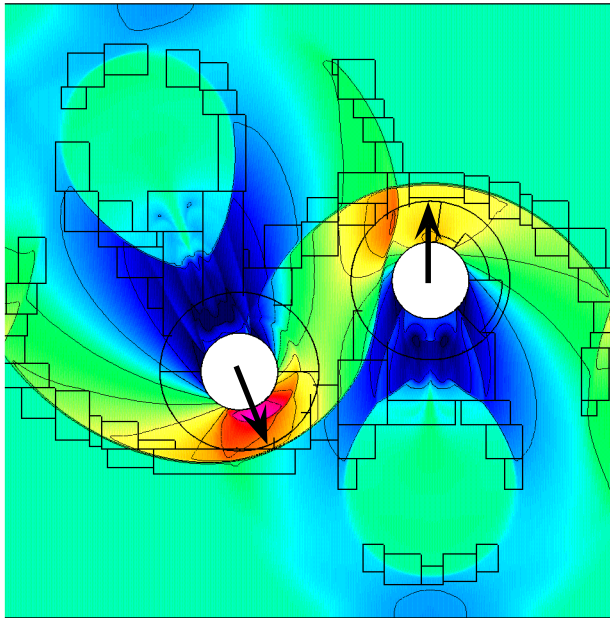
Falling cylinders (INS)



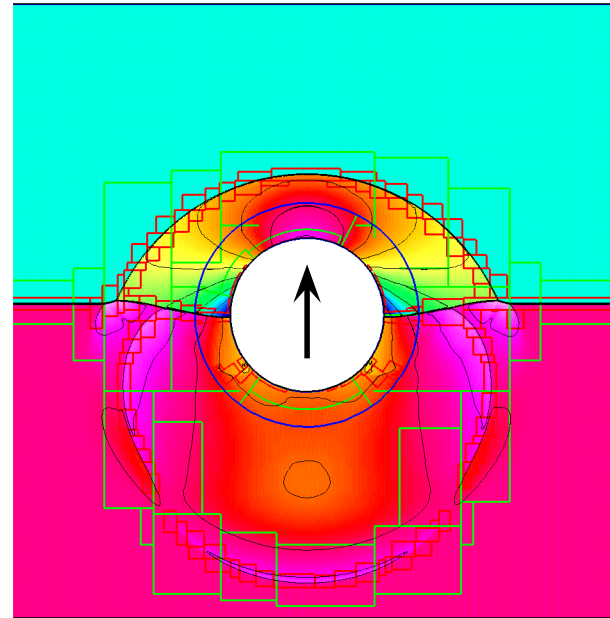
Rotating body (INS)

## Current work: moving geometry and AMR

- ◇ Refinement grids move with the corresponding base grid.
- ◇ The AMR regrid step is performed at the start of the step, followed by the grid movement.



Moving cylinders (Euler)



Cylinder moved by a shock (Euler)

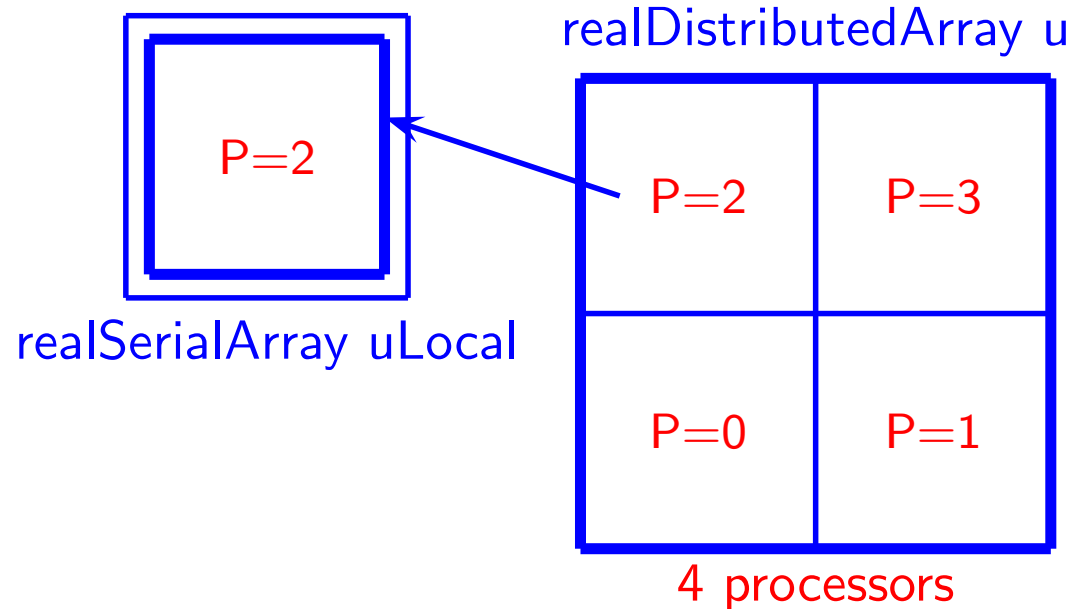
## Current work: A parallel version of the flow solver OverBlown

- ◇ Grids can be distributed across one or more processors.
- ◇ Distributed parallel arrays using P++ (K. Brislawn, B. Miller, D. Quinlan)
- ◇ P++ uses Multiblock PARTI (A. Sussman, G. Agrawal, J. Saltz) for block structured communication with MPI (ghost boundary updates, copies between different distributed arrays)
- ◇ A special parallel overlapping grid interpolation routine has been written.

| NP | sec/step | ratio |
|----|----------|-------|
| 1  | 8.4      | 1.    |
| 2  | 4.3      | 2.    |

Table 2: Shock hitting a cylinder (no AMR), 1.1 million grid-points, Dell workstation 2.2GHz Xeon.

## P++ : parallel multi-dimensional arrays



```
Partitioning_Type partition; // object that defines the parallel distribution
partition.SpecifyInternalGhostBoundaryWidths(1,1);
realDistributedArray u(100,100,partition); // build a distributed array
u=5.;
realSerialArray & uLocal = u.getLocalArray(); // access the local array
myFortranRoutine(*uLocal.getDataPointer(),...);
u.updateGhostBoundaries();
```

**Overture and OverBlown are available for download,  
[www.llnl.gov/CASC/Overture.html](http://www.llnl.gov/CASC/Overture.html)**